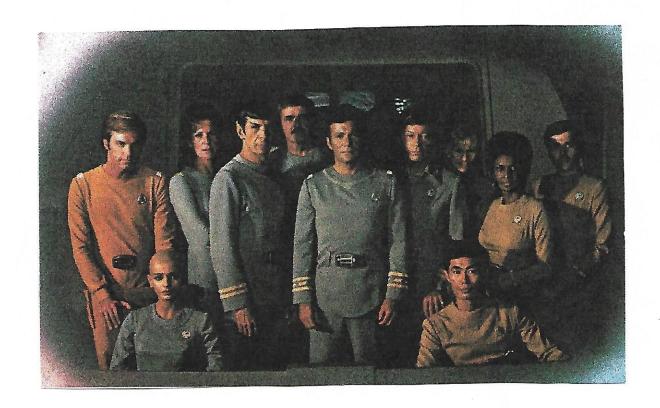
# TICONOEROGA TRANSMISSIONS

♦ VOLUME 8 - SEPT/OCT/NOV/DEC 1999 ♠



(This newsletter is guaranteed)
100% Y2K Compliant!)

Welcome to the next
Millenium!

## A EDITORS LOG

Greetings All! And welcome to the latest (emphasis on late) issue of Ticonderoga Transmissions. My apologies for the interruption in service...all I can say is that there have been quite a few of us bitten by that nasty real-life bug in the last few months, and it's put a real damper on many schedules.

We have a lot to cover this issue - lots of catching up to do again. The biggest news this month is that both Captain Carl Stark and ship's counselor Ensign Calico Stark have returned to active duty. They would both like to thank everyone who stood by them and helped them through this difficult time, and let everyone know how much their patience and assistance has been appreciated. We also need to offer a huge THANK YOU to Captain Rouviere and the USS Retributor for helping us all during our time of need.

We have a few other returning crewmembers that are able to rejoin us, and quite a few new members to welcome into the family. In spite of all the troubles of the last six months, the

Ticonderoga is back and stronger than ever, thanks to all of you.

One last item to cover before I let you get on with the good stuff — a very special congratulations goes out to one of our new members, Josh Merrill. Josh took the TNG Academy test and passed with 50%, even though almost all of his knowledge was of the collectible card game. When you see Josh, be sure to congratulate him on his accomplishment. He's already made the rank of Ensign!!!!

On that note, I'll end my little spiel, and let you get on with things.

 =) Midshipman Erica Abner -=Λ=-Chief of Communications

### A CAPTAINS LOG

Helio everyone. It's good to be back. I want to personally thank Captain Rouviere for his help in cracking the bullwhip while I've been gone (just kidding). I've had a chance to get items in my personal life taken care of and back to normal (well as normal as I can be). I've had a chance to take a look at the ship from the outside and review some items. As with any growth, changes will come. Just remember that we are here to have fun and the changes we make are to improve the club. If you have any ideas for improving the ship, remember that your Department Chief or the Command Staff is willing to listen to new and interesting ideas. They have copies of proposal forms or you can download them from the web site. This is your club and the more you put into it, the more you will get back. As I write this, the year of 2000 is quickly approaching. Lets see what fun we can have with crewmembers and new members in the New Year.

Captain Carl Stark Commanding Officer Stardate: 52112.0



LeVar Burton February 16, 1957

In "Star Trek: The Next Generation," LeVar Burton plays the blind Lieutenant Geordi La Forge. "He's been blind since birth, but 'sees' through the use of the VISOR (Visual Instrument and Sensory Organ Replacement) he wears over his eyes. In fact, I am told that my character is named after a disabled 'Star Trek' fan who passed away," LeVar presently serves as host and series producer of "Reading Rainbow," the highlyacclaimed Emmy Award-winning series on PBS, which recently celebrated its tenth anniversary. This year, the series earned yet another Emmy Award in the category of "Outstanding Children's Series," as well as an NAACP Image Award for Outstanding Performance in a Youth or Children's Series/Special.

During the sixth season of "Star Trek: The Next Generation," LeVar made his directorial debut with the episode entitled "Second Chances." He continued his directing career with the seventh season episode entitled "The Pegasus." As the president of Eagle Nation Films, LeVar is currently developing projects for film and

television, some of which he will direct as well as produce.

After applying for and winning a scholarship to USC, LeVar began working toward a degree in drama and fine arts. During his sophomore year he auditioned for his Emmy-winning role as Kunta Kinte in the awardwinning miniseries, "Roots." Following "Roots," LeVar starred in a variety of television movies including the Emmy-nominated "Dummy," "One in a Million: The Ron LeFlore Story," "Grambling's White Tiger," "The Guyana Tragedy: The Story of Jim Jones," "Battered," "Billy: Portrait of a Street Kid," "A Roots Christmas: Kunta Kinte's Gift" and the miniseries "Liberty." Among his feature film credits are "Looking for Mr. Goodbar," "The Hunter" with Steve McQueen and "The Supernaturals."

LeVar recently starred in the ABC made-for-television movie "Firestorm: 72 Hours in Oakland" and has just finished production on the upcoming Showtime movie "Parallel Lives." Produced and directed by Linda Yellen, "Parallel Lives" is a follow-up project to last year's highly acclaimed "Chantilly Lace." The movie will premiere this spring at the Sundance Film Festival before being entered in jury competition at the Cannes Film

Festival.

Burton: on his favorite episode...

"Choosing my favorite or most memorable episode is a difficult assignment. For obvious reasons, Second Chances and The Pegasus, the episodes I have directed, occupy a special place in my heart. Most memorable...crawling around the mud pit trying to find the VISOR in the episode called "The Enemy" comes to mind. All in all though, I would have to say some of the Holodeck shows are among my most favorite episodes. In particular, Elementary Dear Data, Q-pid and Hollow Pursuits. After wearing our "space suits" day in and day out and being so serious so much of the time, it was always fun to put on those great costumes and play!"

### TNG: Biographical Information: Geordi La Forge

Race: Human. Gender: Male.

Age: 40

Height & Weight: est. 5'9", 145 lb. (?)

Color of hair, eyes, and skin: black, brown, dark brown.

General Appearance: Short and dark-skinned.

Any Abnormalities: wears a VISOR that he received at the age of Five.

Rank: Lieutenant Commander.

Position: Chief Engineer, USS Enterprise NCC-1701-E

Formally: Ensign, USS Victory

Birth Place: Unknown (I am looking in to this!!)

Family History: Mother and father were both in Starfleet.

-His mother was the Captain of the USS Hera. The USS Hera mysteriously disappeared in 2370 with all hands. Captain Silva La Forge's whereabouts is currently unknown.

His father, Dr Edward M. La Forge, is an Exobiologist who specialized in exozoology.

Siblings: -One sister named Ariana La Forge

Geordi La Forge graduated from Starfleet Academy in 2357. One of La Forge's first Starfleet assignments was a shuttle Pilot for the Jovian run between Jupiter and Saturn. On one of these runs is where La Forge first met Captain Picard. La Forge piloted Picard's shuttle on an inspection tour. Picard mentioned an offhanded remark about a minor inefficiency in the shuttle's engines, and La Forge Stayed up all night repairing the problem. Picard was so impressed, that he requested La Forge be assigned to the USS Enterprise-D

In 2364 He was assigned to the USS Enterprise first as the helmsman, with rank of Lt. j.g., in the first year. Then later promoted to chief engineer in the second year, with promotion to Lieutenant. The subsequent year he was promoted to lieutenant commander. After the destruction of the USS Enterprise-D, La Forge

stayed on to fulfill the chief of engineering position on the USS Enterprise-E.

### THE WEAPONS OF STAR TREK

### Ensign Frank Buck, Strategic Ops Officer Article #1

There are many weapons of Star Trek. I felt it necessary to divide them into categories. The first seven issues will deal only with The Original Series. I will get into TNG, DS9, and VGR in later issues.

WEAPONS OF OLD EARTH

BLADED WEAPONS NOT OF OLD EARTH HANDHELD WEAPONS; FEDERATION AND ALIEN.

WEAPONS THAT CAN MOVE AND/OR ACT UNDER THEIR OWN POWER

SHIPS WEAPONS; FEDERATION AND ALIEN

PLANETARY WEAPONS

FORMS OF TELEPATHY AND ASSISTED TELEPATHY AS A WEAPON.

The first category (weapons of old earth) will list the weapon, which episode (s) it was seen and/or used in, and who used it. This may be an incomplete list. If anyone has any additions or deletions for these lists, please let me know.

WEAPONS OF OLD EARTH

The police issue .38 special: Sulu in Shore Leave. An air police sergeant in Tomorrow is

The German Ruger: used in By Any Other Name.

The 30:06 hunting rifle: used by the sun worshippers in Bread and Circuses.

The machine gun: used by everybody in Bread and Circuses, and A Piece of the Action.

The breechloader: used by the Kohm's in The Omega Glory.

The Buntline Special: used by Wyatt Earp in Specter of the Gun.

The Colt frontier model pistol: used by almost everyone in Specier of the Gun.

The Flintlock rifle: used by the villagers of Nerval in A Private Little War. Dueling pistols: used by Trelane and Kirk in The Squire of Gothos.

10. The knife: used by actors in Journey to Babel, Wolf in the Fold, Bread and Circuses, The Day of the Dove, Mirror, Mirror, and Plato's Stepchildren.

11. The dagger: used by Proconsul Claudius Marcus in Bread and Circuses, Commissioner Hengist in Wolf in the Fold, Don Juan in Shore Leave, one the one made of obsidian by the Gorn captain in Arena.

12. The jeweled dagger: Shahna is threatened with one in The Gamesters of Trisklion.

13. The jeweled ceremonial dagger: used by Elaan in Elaan of Troylus.

14. The rapier (fencing sword): used by Sulu in The Naked Time, and by Kirk in All Our Yesterdays.

15. The Samural sword: used by a Samural warrior in Shore Leave.16. The atomic bomb: detonated by Gary Seven in Assignment Earth, and one was shot at the Enterprise by Ekos in Patterns of Force.

17. The cannon: built and used by Kirk in Arena.

18. The grenade: McCoy and Spock built one in Specter of the Gun.

19. Bows and arrows: used in A Private Little War and Friday's Child. 20. The bullwhip: used to keep the barbarians in line in Bread and Circuses.

21. The sling: talked about but not used by Abraham Lincoln in The Savage Curtain.

22. The club: used in Devil in the Dark, Operation Annihilate, and The Apple.23. Rocks: used in A Private Little War, The Paradise Syndrome, Arena, Where No Man Has Gone Before, and What Little Girls are Made Of.

24. The spear: used by good and evil in The Savage Curtain, and my personal favorite, the spears used in Galileo 7. They were cool! They had 0% accuracy, and if I were those guys I'd be more worried about one bouncing off a rock and hitting me in the head, than actually getting stabbed by one. If I were to get stabbed by one, the hole would be so big I would be done worrying about getting the shuttle going again.

I hope you have enjoyed this exploration of the weapons used in Star Trek: The Original Series as much as I have. I would appreciate your input into this fascinating subject and look forward to many more articles.

### HALF THE BATTLE

Harry Turtledove

"A gun that spits bullets one ofter the other? I don't believe such a thing is possible." King Bryon of Canoga frowned on his throne. The guards who flanked it carried matchlocks.

Pedro, the scribe, bowed to his overlord. "Truly, sir, I believe it is. In searching through the fragments of the ancient books, I've found many references to what they call a Gatling."

"All kinds of wild things are in the ancient books," King Bryon said, rolling his eyes. He kept blinking at Pedro, because the sun was in his face. His palace had been a church before the Burning, two centuries ago. Even in Ellay's mild climate, though, only bits of stained glass remained in the windows.

"One of my assistants has found what he thinks is a picture, my lord."

"A picture? Hmm." Bryon rubbed his chin. That put a different light on things. Everyone knew the strangest imaginings in the pre-Burning books came from the ones without illustrations. Words were more seductive by themselves.

Pedro pressed his advantage. "The master armorer thinks he can build the thing, my lord. The ancients had them. We know that, truly we do, and knowing something can be done is half the battle. Remember the lathe? That was new in your father's time, recovered from the old records."

"So it was, so it was," King Bryon admitted. "Aye, we bring in many dols with our fine woodwork. And Duke Rico of Pacoim has more soldiers than we do, and more muskets. If your gun works, it may give us the edge we need to hold the old freeway line. Go ahead, Pedro, see what you and the armorer can do."

\* \* \*

"Demons curse it, how did they make their damned engine so light and so powerful at the same time?" Jenk the engineer glowered at the torn, yellowed sheet in front of him. "I think your equivalents for these dimensions are wrong."

"They are not," Dorland the librarian said positively. "Of course the ancients knew more tricks than we do. But the numbers, those few we've recovered for this engine, are accurate. The powers-of-ten batch and the other crazy system they used both give the same results."

"But those are impossible!" Jenk said. "This thing weighs no more than a ground-wagon engine, but puts out four times the power."

"It has to, to power a flying machine of useful size. We have no petrol to fuel it with, of course, but alcohol will serve."

"Not as much energy," Jenk reminded him.

"Close, though: enough to carry a pilot and mount Gatlings on the wings. I don't suppose I have to tell you his majesty's father thought Gatlings couldn't exist."

"His majesty's father was a robber chieflet, no matter that he called himself king." Jenk and Dorland were old friends and alone, or the engineer never would have dared say that out loud. "King Burger rules all of SoCal. If anyone can reunite us, he's the one.'

"I agree with you, but he needs the arms to do it. Vegas wants revenge for the last war, and we have to have the airpower to stop them. Come on, Jenk, give it your best try. They knew how to make this engine work before the Burning; surely you can match them."

"I'll keep at it," Jenk sighed. "I don't think I'll end up with a" -he looked down at the paper again- "Messerschmitt, though, whatever a Messerschmitt was."

The sonic boom from the descending shuttle came down on the desert landing strip like a god's fist. King Burger's eyes glowed as he spotted the spacecraft gliding toward touchdown. He was an old man now, but the head archivist's shoulder ached from the strength of his grasp.

"I never thought I'd live to see it, Jorj," he said softly, "but we're approaching the pre-Burning days at last! We couldn't have done it without your team.'

"That book we found in the Zona ruins was the key, sir," the archivist said. "Once we knew just what the parameters of the thing were, the hardware was a lot easier to design."

\* \* \*

The Space Minister slammed his fist down on the desk. "It can't be done, I tell you!"

"Oh, but it can, Billi." Grinning like a man with an ace up his sleeve, the Commandant of the Technology Recovery Section dropped the photocopies of his unit's latest find on the minister's blotter.

Billi went through them a page at a time, quite slowly. "Where on earth did you come up with these, Claud?" he said at last.

"Not on it—under it," the commandant replied. "You know the biggest problem we have with pre-Burning texts, especially the late ones that are of most interest to us, is the bad paper the ancients used. Exposed to air, it oxidizes fast. This book was buried so deep, it was sealed away from all of that. I'd be surprised if another copy exists anywhere any more."

"I should say not!" the Space Minister exclaimed. "All the previous ancient claims of FTL travel have been shown to be fiction. But this-"

"Yes. Here we have detailed engineering drawings of a starship. Of several classes of starship, in fact."

"Not as detailed as I'd like. They don't show a great deal

about the engines."

"You're nitpicking, Billi." The Space Minister flushed; he knew Claud was right. The commandant sank the barb deeper by pointing out the obvious: "They didn't have much more to go on in my grandfather's day, when they built the first shuttle. Oh, sure, it'll take time to find the tough spots and work them all out, but remember, knowing it's possible-

"-Is half the battle," Billi finished sourly. Really, the commandant was going too far. Everyone in the Namerican Empire knew the Technology Recovery Section's motto.

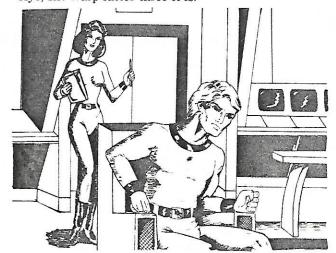
The captain of the starship Claud pressed a button on the communications panel at his station. "Engineering here," came a tinny voice.

"Are we ready to travel, Gomery?"

"That we are, sir. I only wish Claud himself could have lived to see the day."

"And I. He's in the lap of the gods now, though, cheering us on. Give me warp factor three, Gomery—we won't go too boldly at first."

"Aye, sir. Warp factor three it is."



# CONduit Reading for the Future

Reading for the Future (RFF) is a national alliance of writers, artists, educators and fans working in literacy for students grade 6 and up. In 1998, Dr David Brin challenged the Utah SF community to support RFF. CONduit incorporated RFF into a special project for 1999. Since RFF is for literacy, we give away books.

CONduit RFF is always happy to accept new and used book donations.

### RFF likes:

- Science fiction books suitable for children ages 12 through 18
- Classic titles
- Also fantasy, mystery or other books

Some books may go directly to students; some to teachers for classroom libraries; some to school or public libraries, and some may be traded to rebuild stock. CONduit is incorporated as non-profit with the State of Utah. IRS status is pending. RFF will be happy to give you a receipt but cannot assess a value.

#### Utah RFF email list

Email is the way Utah RFF, the news carrier for CONduit RFF, communicates. At least monthly email is sent to teachers, educators, writers and anyone else throughout Utah. This way all areas within the state can take part in sharing information. To subscribe: send email to rffutah1@juno.com or fill out this form

name		
address		- 6 4E 2
city/state/zip		

# Yes, Virginia, There Is a Santa Claus

Dear Editor

I am eight years old. Some of my little friends say there is no Santa Claus. Papa says, "If you see it in the 'Sun', it's so." Please tell me the truth, is there a Santa Claus?

Virginia O'Hanlon 1897

"Virginia, your little friends are wrong. They have been affected by the skepticism of a skeptical age. They do not believe except what they see. They think that nothing can be which is not comprehensible by their little minds. All minds, Virginia, whether they be men's or children's, are little. In this great universe of ours man is a mere insect, an ant, in his intellect, as compared with the boundless world about him, as measured by the intelligence capable of grasping the whole of truth and knowledge.

"Yes, Virginia, there is a Santa Claus. He exists as certainly as love and generosity and devotion exist, and you know that they abound and give to your life its highest beauty and joy. Alas, how dreary would be the world if there were no Santa Claus? It would be as dreary as if there were no Virginias. There would be no childlike faith then, no poetry, no romance to make tolerable this existance. We should have no enjoyment except in sense and sight. The eternal light with which childhood fills the world would be extinguished.

"Not believe in Santa Claus? You might as well not believe in friends! You might get your papa to hire men to watch all the chimneys on Christmas Eve to catch Santa Claus, but even if they did not see Santa Claus coming down, what would that prove? Nobody sees Santa Claus, but that is no sign that there is no Santa Claus. The most real things in the world are those that neither children nor men can see. Did you ever see fairies dancing on the lawn? Of course not, but that's no proof that they are not there. Nobody can conceive or imagine all the wonders that are unseen and unseeable in the world.

"You tear apart the baby's rattle to see what makes the noise inside, but there is a veil covering the unseen world which not the strongest man, not even the united strength of all the strongest men that ever lived, could tear apart. Only faith, poetry, love, romance can push aside that curtain and view and picture the supernatural beauty and glory beyond. Is it all real? Ah, Virginia, in all the world there is nothing else real and abiding.

"No Santa Claus? Thank God he lives and he lives forever. A thousand years from now, Virginia, nay, ten times ten thousand years from now, he will continue to make glad the heart of childhood."



### WELCOME NEW CREWMEMBERS

CREWMAN 2ND CLASS NICKI HANDLEY - MEDICAL DEPARTMENT

#### RANK ADVANCEMENTS

Congratulations to the following crewmembers who have earned promotions.
Crewman 2nd Class Candice Harding
Crewman 1st Class Paul Roesberry
Crewman 2nd Class Joesph Buck

#### SERVICE RIBBONS

The following service ribbons have been earned by the crew.

Midshipman Erica Abner -- 2nd year service pin

Crewman 3rd Class Patrick Dameron -- 1st year service pin

Ensign Karrie Buck -- 1st year anniversary service pin

Crewman 3rd Class Steven Stark -- 1st year anniversary service pin

#### CREW BIRTHDAYS

SEPT IST MIDSHIPMAN ERICA AMBER-COMMUNICATIONS DEPT SEPT 6TH CREWMAN KRYSTAL FISHER-SECURITY DEPT SEPT 9TH MIDSHIPMAN CHRYSTAL STOCK-MEDICAL DEPT SEPT 17TH MIDSHIPMAN FLOYD DAMERON-ENGINEERING DEPT SEPT 19TH MIDSHIPMAN MATT SCHILD-OPERATIONS DEPT

OCT 19<sup>TH</sup> CREWMAN JUSTIN STOCK-CONN DEPT OCT 25<sup>TH</sup> LAUNCH DATE OF THE USS TICONDEROGA

NOV 2<sup>ND</sup> MIDSHIPMAN SANDI CRAIG-SECURITY DEPT NOV 3<sup>RD</sup> MIDSHIPMAN STEVE CHICON-SCIENCE DEPT NOV 7<sup>TH</sup> CREWMAN PATRICIA SPJELDVIK-COMMUNICATIONS DEPT NOV 15<sup>TH</sup> LT. CMDR. BOB ALLEN-STRATEGIC OPERATIONS OFFICER NOV 15<sup>TH</sup> MIDSHIPMAN MICHAEL SCOTT-TACTICAL DEPT NOV 19<sup>TH</sup> ENSIGN KARRIE BUCK-MEDICAL DEPT NOV 23<sup>RD</sup> MIDSHIPMAN BRAD JACOBS-COMMUNICATIONS DEPT

DEC I<sup>ST</sup> CREWMAN PATRICK DAMERON-ENGINEERING DEPT DEC I4<sup>TH</sup> ENSIGN CALICO STARK-SHIPS COUNSELOR DEC I5<sup>TH</sup> MIDSHIPMAN DENNIS HOLLIDAY-TACTICAL DEPT DEC I6<sup>TH</sup> CREWMAN BILLY RAY CRAIG-SECURITY DEPT DEC I8<sup>TH</sup> CREWMAN STEVEN STARK-MEDICAL DEPT

#### STAR TREK BIRTHDAYS

SEPT IITH ROXANN BIGGS-DAWSON (BELANA TO'RRES) SEPT 14TH WALTER KOENIG (CHECKOV)

OCT 27TH ROBERT PICARDO (EMH)

NOV 4<sup>TH</sup> ARMIN SHIMERMAN (QUARK) NOV 9<sup>TH</sup> ROBERT DUNCAN MCNEILL (TOM PARIS) NOV 13<sup>TH</sup> WHQOPI GOLDBERG (GUINAN) NOV 19<sup>TH</sup> TERRY FARRELL (JADZIA DAX) NOV 21<sup>ST</sup> ALEXANDER SIDDIG (DR BASHIR) NOV 24<sup>TH</sup> DENISE CROSBY (TASHA YAR)

DEC 9<sup>TH</sup> MICHAEL DORN (WORF)
DEC 15<sup>TH</sup> GARRETT WANG (HARRY KIM)
DEC 20<sup>TH</sup> NICOLE DE BOER (EZRI DAX)
DEC 28<sup>TH</sup> NICHELLE NICHOLS (UHURA)

## An Interview with Michael Goodwin

Northern Utah is the home of several members of the local SF and Fandom Community. One of them is Michael Goodwin, a cartoonist and SF artist. He was honored as the Artist Guest of Honor at CONduit 9 in Salt Lake City last May. His work can also be seen in the art displays at StarFest and StarCon in Denver twice a year as well as at the CONduit Art Show. We had the opportunity to ask him some questions about the time of CONduit. A little late but here is the interview for your enjoyment.

TICONDEROGA TRANSMISSIONS: What was it about Science Fiction and Star Trek that originally caught your attention?

MICHAEL GOODWIN: The Apollo space program, my interest in SF and in Star Trek all came together in the mid-sixties while I was in high school. The space program was the reality that I could see happening then, we were actually going into space! Star Trek was the future results of that first step we were taking. It was exciting to see what the possibilities could be and Star Trek readily provided that.

TT: What do you like best about the Star Trek universe?

MG: The mid-sixties were not a very hopeful time, there was an awful lot of things happening at that moment. Vietnam was heating up and the cold war with nuclear destruction was just around the corner. Civil rights was in full swing, inflation was getting worse and worse, the environment was looking like it was doomed, sex, drugs and rock and roll was on every teenagers mind, we didn't have much of a future to look forward to. And then there was Star Trek telling us that we have all made it, and the future would be good.

TT: How long have you been producing Star Trek or Science Fiction inspired art?

MG: When I started as the staff artist at the Hansen Planetarium in 1973 I was introduced to SF and Star Trek fans. I found that there actually were other people like me in the world. I really wasn't aware before that time that fandom existed, so I started painting SF and Trek subjects and then I started doing cartoons.

TT: How long does it take to produce your art?

MG: A large illustration can take from 20 to 40 hours to complete, and smaller pieces can take 4 to 8 hours. Not including research and preliminary work.

TT: You have produced several books of art and a book describing the commonwealth in the Alan Dean Foster books. What was it like putting them together? Were there any difficulties working with publishers and authors?

MG: Working with publishers has always been a great pain in the butt. Working with authors has always been wonderful. They always seem to be grateful to see their written work brought to life in art. Alan has always been a great friend of mine as we met at the first Salt Lake SF convention, which was my very first real SF con. I was asked to do some illustration work for the program book on Alan's written material. That formed the basis of the Commonwealth Concordance we later did.

TT: You accepted the Artist Guest of Honor position at CONduit 9 coming up this May [Ed. Note-This was taken before CONduit last May.] How did it feel to be asked by the local SF convention to be the guest?

MG: It always feels great to be remembered by the local SF fans. I have been generally better known at SF conventions across the country then here locally, and have been a guest at other conventions around the country but not here for 20 years.

TT: What are you looking forward to at CONduit?

MG: I am looking forward to seeing a lot of old friends. I was involved with many others starting the first SF club in Salt Lake and of course getting the first SF convention in Salt Lake off the ground. And in keeping them going for the first couple of years. I had many people help me get my first book printed and get taken to other conventions to sell.

TT: Have you been a GOH at other conventions? What were they like?

MG: I have been a guest at half a dozen other conventions. Its is always nice to get that extra special treatment that you don't get as a regular convention goer. You get fed and put up in decent rooms without 10 other people sharing it with you. And your panels and talks actually get attended by more than 5 people, (sometimes). It is also very flattering to be recognized for your work.

TT: Do you enjoy certain forms of art over others?

MG: I was trained as an illustrator and I see illustration as the highest form of art expression. Illustration's purpose is to tell a story with your art. With highly imaginative writing that you find in SF you can't help but produce great works of art when reading SF.

TT: I have seen representation of your wife's art in the art rooms at various conventions. Has she inspired or assisted with any projects that you have worked on?

MG: When I first encouraged Lynne to do art she was interested in fantasy and children's book art. So we decided in order to keep peace in the family I would stick to SF and she to fantasy. So we really don't mix our work at all. Though when we traveled to conventions to display and sell our work it was like covering all the bases. When my work didn't sell well, her art usually did, so we always seemed to be able to pay for the trips.

TT: And finally what advice can you give for aspiring artists?

MG: Computers have made being an artist much easier with many programs that simplify the traditional processes of creating art. The computer is just a tool, like a brush or pencil, don't let it dominate! Continue to practice painting and drawing by hand. Learn to do that as best you can and then add in the computer. You will find that you are more perceptive and creative than people who just use the computer to create art, it sometimes becomes a ball and chain holding you back. You will understand more about color and line and form if you use that computer in your brain first.



# Medical Department Bio of the Month focus on: Christine Chapel

Just exactly who is this lovely indespensible woman behind Dr. Leonard McCoy? Is she just a blonde fluff to decorate the Medical Lab, or is there something deeper behind that smile? In Star Trek the Original Series , Majel Barrett created the character of Christine Chapel to be something more than a foil to Dr. McCoy's wry wit. Acting within the parameters given by the writers, directors, and producers; Majel's Christine was an intelligent sensitive modern woman who lived her life to the fullest extent. She raced around the galaxy with a style all her own.

Christine Chapel was a nurse aboard the original USS Enterprise working under Commander Leonard McCoy. She gave up a promising career in Bioresearch to sign aboard a starship in hopes of finding her lost fiance, Dr. Roger Korby. She finally found him on Planet Exo III in 2266, but learned he had transferred his consciousness into an android body and was killed. ("What Little Girls Are Made Of")

Christine admitted she was in love with Spock while under the influence of the Psi 2000 virus. Spock chose not to return her affections, although in many of the later episodes Christine figured prominently in his life. ('The Naked Time') This episode marked Nurse Chapel's first appearence on the original series.

In "A Private Little War" Christine assists Dr. M'Benga, a Vulcan specialist, to save Spock's life after he was injured during an away mission.

During 'Return To Tomorrow' she is telepathically forced to poison the entity Sargon whose mind is encased in Kirk's body, then destroys the globe housing Spock's mind. Fortunately, Spock's consciousness had already left the globe, hidden within the body of Nurse Chapel. (That had to be a very confusing time for her!)

In "Plato's Stepchildren" Chapel and Uhura are beamed down to Platonius and forced to enact bizarre charades with Kirk and Spock in order to amuse the Platonians.

Nurse Chapel's character was carried on through several episodes in the animated series. Most notably in the episode 'Mudd's Passion'. Christine is persuaded by Mudd to try a love potion on Spock. When it does not work, Mudd steals a shuttlecraft and takes Christine hostage. Spock experiences a delayed reaction to the love potion and leads a mission to rescue Christine. After they are returned to the Enterprise they discover that when the potion wears off, those affected hate each other for several hours. (You can't blame a girl for trying though!)

In 2270 Chapel returned to Earth with the Enterprise and earned a medical degree. She later returned to the Enterprise as a staff physician. (Star Trek: The Motion Picture) She directed emergency operations at Starfleet Command when Earth was threatened by an alien space probe. (Star Trek IV: The Voyage Home)

Christine Chapel could always be counted on to be as quick with a hypospray as she was with a laugh. One of my favorite quotes is from 'And the Children Shall Lead' In a conversation between Don Linden and Nurse Chapelhe says 'Parents like stupid things.' and Chapel quips back 'Oh, I don't know

about that. Parents like children!"

Lovely - yes, set decoration- no! Christine could hold her own with the best of them on board the USS Enterprise, (and still not need to touch up her lipstick)

### "I'm a doctor, not a journalist"

Greetings Crew. One of the posted duties of the medical department is to keep a listing of all the various "alien" cultures shown in the Star Trek universe. At this time as Acting Chief of Medical I will start an ongoing series of articles for this newsletter in order to better inform and educate you on the diversity of Star Trek. The United Federation of Planets is founded on the simple "Vulcan" premis of Infinite Diversity in Infinite Combinations - I.D.I.C. Starfleet's Prime Directive is based on this conviction. Out of respect for diversity comes recognition of individual rights - the rights of all beings to self-determination, the right to choose and follow their own destiny. The creativity of the writers of Star Trek has given us some amazing characters. I will begin at the beginning - The Original Series.

In "The Cage", never aired as an episode, we are introduced to several aliens including: the Vulcan Mr. Spock, the Talosians, a Rigellian maiden, an Orion slave dancer, the Kalar: Rigel VII warrior, an anthropoid ape, and a humanoid bird. Color footage from "The Cage" was lost for 20 years but is now available on tape.

The Vulcanoid species is the second most common in the galaxy, an ancient and powerful race. Their main physical distinction from the human race is evidenced in pointed ears and uplifted eyebrows. They are dedicated to logic and posses the capacity for mind touch and limited telepathic ability. Vulcans demonstrate greater physical strength and more acute hearing than humans. The intensity of the Vulcan sun caused them to evolve a secondary eyelid to protect the retina. A Vulcan heart is where the human liver is. Vulcans have a very different blood chemistry that appears green.

Talosians are the last of a once starfaring culture. They are pale skinned, slight of build, and have the largest cranial structure of any known humanoid species. The increased brain size has resulted in the power of hypnotic illusion. Their power extends deep into space and the entire sector has been quarantined.

Rigellians are a Neanderthaloid race, technologically primitive. This culture is thought to be an offshoot of the Vulcan race, due to the physical similarities between them. The Rigellians trade in primarily Orion females. Green skinned, sensual, and aggressive they were much in demand until the slave trade was finally abolished by the Federation.

We will continue our look at the many cultures of Star Trek in the next issue. I hope that you will enjoy this series and look forward to our discussion of the great diversity of the galaxy.

Crewman 1st Class Karrie Buck Acting Chief of Medical U.S.S. Ticonderoga

### STAR TREK PHASE II

Originally what became Star Trek: The Motion Picture was planned to become a new TV series on a brand new TV Network from Paramount, sound familiar Voyager fans? Several episodes were written for this new-series which would feature all of the original cast excluding Leonard Nimoy as Mr Spock. New crewmembers would include Stephen Collins as Commander Decker and Persis Khambatta as the Deltan Lt. Ilia. Replacing Mr Spock would be a new Vulcan, played by David Gautreaux, named Xon. A Vulcan who is trying to leafin about emotions. A trait used later for the character of Mr. Data. Listed here are the episodes written for Star Trek Phase II and some notes from them.

Title:	Author:	Notes:
In Thy Image	Alan Dean Foster *	Later became Star Trek: The Motion Picture
Tomorrow and the Stars	Larry Alexander	
Cassandra	Theodore Sturgeon	From the author of Shore Leave and Amok Time
Kitumba, Part I	John Meredyth Lucas	From the author of Patterns of Force, Elaan of
Kitumba, Part II	John Meredyth Lucas	Troyius and the teleplay for That Which Survives
Practice in Waking	Richard Bach	From the author of Jonathan Livingston Seagull
Deadlock	David Ambrose	
Savage Syndrome	Margaret Armen &	Margaret also wrote The Gamesters of Triskelion
	Alfred Harris	and The Paradise Syndrome
Are Unheard Memories Sweet?	Worley Thorne	From the teleplay author of TNG Justice
Devil's Due	William Douglas Lansford	Later used for the TNG episode of the same name
Lord Bobby's Obsession	Shimon Wincelberg	
To Attain the All	Norman Spintad	From the author of The Doomsday Machine
The War to End All Wars	Arthur Bernard Lewis	
The Child	Jaron Summers &	Later used for the TNG episode of the same name
	Jon Povil	

### \* Original Treatment

For more information on Star Trek Phase II, pick up the book by Judith and Garfield Reeves-Stevens "Star Trek Phase II The Lost Series". Published by Pocket Books in 1997. ISDN 0-671-56839-6. Cover price \$16.00.

### Erica-

Thanks for asking about the kids in the USS Ticonderoga crew. I have two kids, Candice and Joseph who you met briefly at the planetarium last Wed.

Candice is 12 years old and is a 7th grader at Fairfield Jr. High. says she has been force fed Star Trek since babyhood by her mother and has gradually become not only accustomed to the Federation, but has come to actually enjoy it. Her other intrests involve soccer, singing, and rollerblading. Candice thinks joining the USS Ticonderoga with her mother will help build her confidence and help her in joining more clubs when she is older. Her favorite Trek character is Counselor Deanna Troi and she enjoys Seven of Nine in Voyager.

Joseph is 3 years old and says he wants to fly spaceships in outerspace. He has a large collection of spaceships, rockets, and aeroplanes. Joe has glow in the dark stars and planets on his ceiling. He loves watching Star Trek with his folks. Buzz Lightyear is his favorite character in the movies and he would love to go "to infinity and beyond" with him. Hope this is helpful. We're really enjoying the fact that the USS Ticonderoga is "family friendly" and look forward to becomming more acquainted with the members.

Thanks- -=/\=- Karrie Buck

### INTER-SHIP COMMUNICATION

To:

All Hands

From:

Lt. (j.g.) Jef Sullivan
Communications Array

Subject: Stardate:

52091.1

Greetings,

Many things have happened in the Operations Department since the last report. This message is to give you an update on how things are going.

The Communications Array (the webpage) is up and running without any complications. Please feel free to use it at you convience. We have had very little usage since it was brought back online. For those of you that don't know how to get to the array, we have two ways of getting connected:

First -- http://beam.to/ussticonderoga Second -- www.spaceports.com/~ncc74676

You might notice some changes and some additions. Please, let us know if you have any difficulties or if you have any suggestions. This array is YOURS. Help us to make it one that you can be proud of.

The most recent addition to the array is a section for Star Trek Actors/Actresses. We do not have many that are in this section at this time but it is growing. When you view the information please, let us know if you have anything to add or that might be in error.

I would like to thank Midshipman Matt Schild for his continued efforts on maintaining the array. His talents and skills have helped make this one of the best arrays in the quadrant. I would also like to thank Crewman Paul Roesberry for his assistance in gathering information on Mr. Gene Roddenberry.

Jef Sullivan Lt (j.g.) Chief of Operations U.S.S. Ticonderoga

### END OF TRANSMISSION





### **UPCOMING ACTIVITIES**

DECEMBER: Star Trek: The Motion Picture 20th Anniversary Celebration. Dec 11th we will be watching the movie and taking a test for knowledge points. Capt. Stark will also count this as an ADVOT course. The auditorium was booked so we will meet in the classroom around the corner. Look for the new Ticonderoga Banner provided by the Medical Department for the correct room. This will be the monthly activity.

Dec 11th KUED Ch 7 is having a <u>Dr. Who Regeneration Marathon</u> from 7:00 to 11:30 pm. This will be a pledge drive and they are currently looking for volunteers to help man the phones in Salt Lake. If you would like to help send your response to Capt. Stark at CaptainCarlStark@aol.com with name and phone number ASAP. This community service will be worth service points.

Dec 13th Another opportunity for community service is at the <u>Robert Heinlein Memorial Blood Drive</u>. This will be held at the University of Utah Medical Center from 4:30 to 7:30 pm. Service points will be given to those who attend and to those who provide rides to this service. Prizes will be given out including a free membership to CONduit 10 and books. Everyone who tries to donate will also receive a \$3.00 discount coupon to CONduit 10 as well as refreshments.

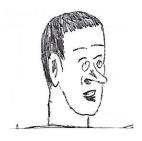
Dec 31st <u>USS Ticonderoga New Years Eve Party</u>. This will be held at the home of Ensigns Frank and Karrie Buck in Layton. More information TBA from your department chiefs.

JANUARY: Beam-Down Bingo. Jan 8th we will be playing a new game called Beam-Down Bingo. There will be an opportunity to earn knowledge points from this game. So be prepared to have fun. This will be held at the Weber County Library Auditorium in the Basement. This will be the monthly activity.

In honor of the recently concluded Fist Full of Datas week, we bring you this list:

### THE TOP 20 USES FOR DATA'S DETACHED HEAD

- Combination paperweight/stapler for Picard's desk.
- 19. The ball in Pareses Squares.
- 18. Hood ornament for shuttlecraft.
- 17. Replace Troi's broken Chia Pet.
- 16. Scare blind students in Braille class.
- 15. Prop open doors for maintenance crews.
- 14. Lawn decoration in Arboretum.
- 13. Footstool for Captain's chair.
- 12. Entertaining kids in day care pupper show.
- 11. Scare Alexander into doing chores.
- 10. Send to doctor that killed Crystalline Entity as gag gift.
- 9. Decorative air filter in Picard's fish tank.
- 8. Send to Starfleet Android research center so they can get "ahead" in research.
- 7. Trade to Ferengi for Star Trek Hologram cards.
- 6. Two words: tether ball.
- 5. Keep Worf's coffee table from shaking.
- 4. Centerpiece in Ten Forward buffet.
- 3. Donate to Starfleet Academy to be the head of the class.
- Use as a nutcracker at Christmas time.
- And the number one use for Data's detached head:
- 1. Prove to insurance company that he died so the crew can collect on his life insurance policy.



Activision Sets Street Date for Star Trek: Hidden Evil; Prepare to Explore the Final Frontier the Week of November 22, 1999

SANTA MONICA, Calif., Nov. 15 /PRNewswire/ — Trekers who have been anxiously awaiting a new adventure with Picard and crew will get their chance to beam down the week of November 22, 1999 when Activision, Inc. (Nasdaq: ATVI) ships Star Trek(R): Hidden Evil to more than 15,000 retail outlets nationwide. Set nine months after the full-length feature film Star Trek: Insurrection(TM), the game features story driven missions that draw casual and experienced players into a fasted-paced tale of combat, stealth and exploration.

In Star Trek: Hidden Evil, players assume the role of Ensign Sovok, a young officer serving on board the U.S.S. Enterprise(TM). As Sovok, players will have to use their wits, as well as tried-and-true Starfleet equipment such as phasers, communicators and tricorders to foil a Romulan plot and protect the Ba'ku planet.

Viacom Consumer Products merchandises properties on behalf of Paramount Pictures, Paramount Television and Viacom Productions as well as third-party properties. Viacom Consumer Products, a unit of Viacom Entertainment Group, is a subsidiary of Viacom, Inc. Star Trek(TM), (R) and (C) 1999 Paramount Pictures. All Rights Reserved. Star Trek(TM) and all related marks are trademarks of Paramount Pictures.

Headquartered in Santa Monica, California, Activision, Inc. is a leading worldwide developer, publisher and distributor of interactive entertainment and leisure products. Founded in 1979, Activision posted revenues of \$436 million for the fiscal year ended March 31, 1999.

Activision maintains operations in the US, Canada, the United Kingdom, France, Germany, Japan, Australia, The Netherlands and Belgium. More information about Activision and its products can be found on the company's World Wide Web site, which is located at http://www.activision.com.

The statements contained in this release that are not historical facts are "forward-looking statements." The company cautions readers of this press release that a number of important factors could cause Activision's actual future results to differ materially from those expressed in any such forward-looking statements. These important factors, and other factors that could affect Activision, are described in the Company's Annual Report on Form 10-K for the fiscal year ended March 31, 1999, which was filed with the United States Securities and Exchange Commission. Readers of this press release are referred to such filings.

# Nimoy, Lancie Seek Drama Classes

.c The Associated Press

SACRAMENTO, Calif. (AP) - Leonard Nimoy had the ears of state legislators and educators as he and another "Star Trek" series alumnus called for more drama classes in California's public schools.

"You don't need sets, costumes, or lighting, you don't need a lot of money," Nimoy, who starred as the pointy-eared Mr. Spock, said Thursday. "You just need interested students and teachers to make drama work in California's schools."

State law now requires students to take a year of arts or a foreign language. School districts can have higher requirements, but only about half now require one year each of art and foreign language.

Nimoy and actor John de Lancie, known as Q on "Star Trek: The Next Generation," suggested schools could bring drama classes back by "acting out" school subjects in short plays.

Nimoy and de Lancie have occasionally gotten together to narrate classic science fiction tales on the radio. Three years ago, the pair formed a production company, Alien Voices, to write dramatizations of classic literature, such as H.H. Wells' "The Time Machine" and Oscar Wilde's "The Canterville Ghost."

"I know engineers - they Love to Change things!"

## USS TICONDEROGA CONTACT INFORMATION

### STARFLEET COMMANDS SEVENTH FLEET

Email: 7thFleet@StarTrekMail.com Web Site: http://beam.to/seventhfleet

### U.S.S. TILONDEROGA, NEC-74676

P.O. Box 9774

Ogden, UT, 84401-9774

Email: USSTiconderoga@StarTrekMail.com Newsletter Editor: TTransmissions@excite.com Webmaster: TiconderogaWebMaster@excite.com

Web Site: http://beam.to/ussticonderoga

### **COMMANDING OFFICER:**

Captain Carl Stark

Voicemail: 801-329-7759

Email: CaptainCarlStark@aol.com

Email: USSTiconderogaCaptain@StarTrekMail.com

AIM: CaptCStark

### EXECUTIVE OFFICER:

Lt. (j.g.) Jef Sullivan Phone: 801-774-0934

Email: Miracleworker47@aol.com

### STRATEGIC OPERATIONS OFFICER:

Lt. Cmdr. Bob Allen Phone: 801-774-0677

Email: CptnValdez@aol.com

### **COMMUNICATIONS CHIEF:**

Midshipman Erica Abner Phone: 801-546-6301

Email: TicCommChf@aol.com

### CONN (FLIGHT CONTROL) CHIEF:

Ensign Dave Stock Phone: 801-773-4981 Pager: 801-498-6954 Email: Token5@aol.com

### **ENGINEERING CHIEF:**

Chief Petty Officer Suzi Dameron

Phone: 801-737-2463 Email: Sbuck3@weber.edu

#### MEDICAL CHIEF:

Ensign Karrie Buck Phone: 801-544-7393 Email: FJBuck@att.com

AIM: HariKarrie

### **OPERATIONS CHIEF:**

Lt. (j.g.) Jef Sullivan Phone: 801-774-0934

Email: Miracleworker47@aol.com

### SCIENCE CHIEF:

Midshipman Steve Chicon Phone: 801-627-3400

Email: timelord@konnections.com

AIM: CaptBruceBeckett

### SECURITY CHIEF:

Ensign Frank Buck Phone: 801-544-7393 Email: FJBuck@att.com

AIM: HariKarrie

### TACTICAL CHIEF:

Midshipman Steve Chicon Phone: 801-627-3400

Email: timelord@konnections.com

AIM: CaptBruceBeckett

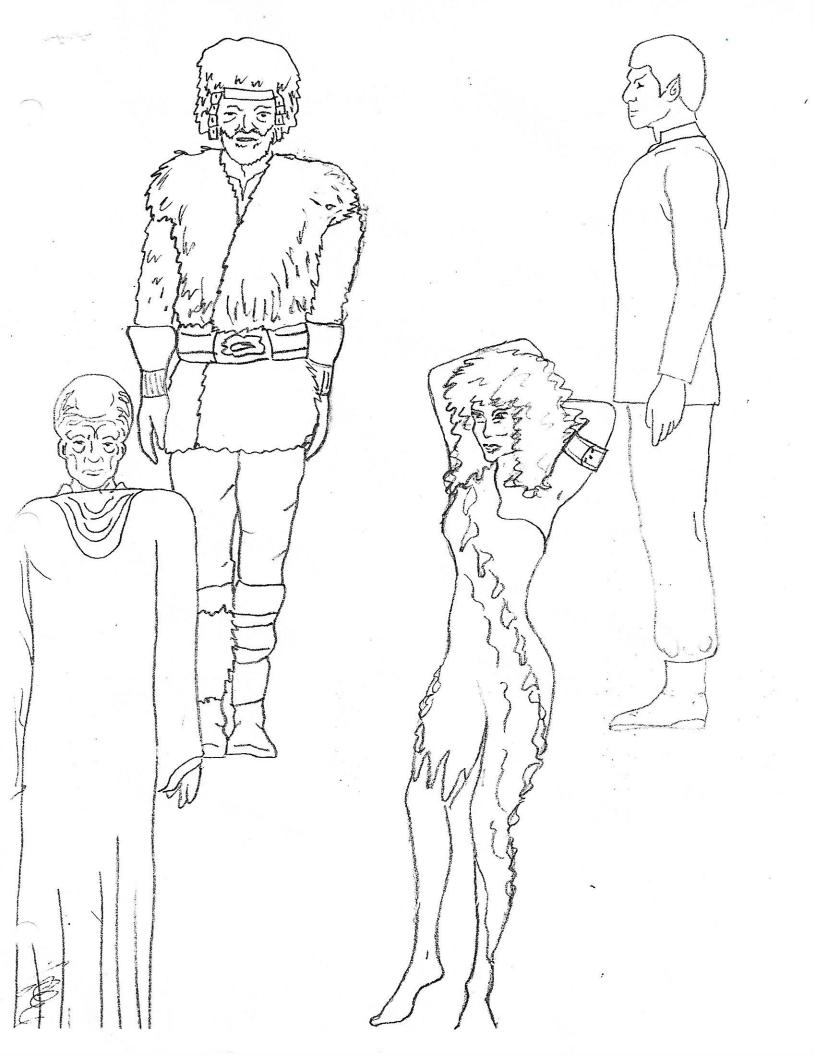
### SHIPS COUNSELOR

Ensign Calico Stark

Email: USSTicoCMO@aol.com



The Ticonderoga Transmissions is a nonprofit newsletter published as a means of communication between Star Trek fandom. It does not intend to infringe upon any rights. "Star Trek", "Star Trek: The Next Generation", "Star Trek: Deep Space Nine" and "Star Trek: Voyager" are registered trademarks of Paramount Pictures Corp.



#### WEAPONS WORD SEARCH

RKCOLTNILFMQPHASERREEUJ ORIERI P N  $\mathbf{Z}$ VE A O F P OA Ι R O Y S I R IHHK VG I R VI WO X PG UU GE RRY ECPNBRL T TA QA GRMGAW C RML D R Q I I U Ι 0 0 A D UN E D E RHHEY P XUKCE N B T H 0 G S Q J Q A C В G C N C L MHE P R VRYA X ULC F SMSYLO PMH POUXYSRAAA OHSE I 0 0 C K T X 0 U K C P D A ABD R M X F M E L F Z H R S D Z S L O D ARLJB QRK I В U S D N K S E F  $\mathbf{N}$ TNLORL T 0 I TWFDGDYPHZETO U S N S INGUIVOGGID OSL CANNONRDKLOUDE GY E IRA ARRO Y P DHN Q В OW A N D JΚ INHLASEROFTWDLKZ TTCCPINSZLDKSQQKOQVEDU

PHASER
SWORD
DOOMSDAYMACHINE
SPEAR
FRONTIERMODELCOLT
MACHINEGUN
KNIFE
LIRPA
CLUB

LASER ATOMICBOMB

SLING

PISTOL BULLWHIP CANNON DUELLINGPISTOLS GRENADE
BOWANDARROW
CLAYMORE
BREECHLOADER
FLINTLOCK
PIPEGUN
RAPIER
TIREIRON

**PHOTONTORPEDO** 

DAGGER

SARPEIDON DISRUPTER HUNTINGRIFLE SCALOS ROCKS

