



ENTERPRISE SEASON THREE



ENTER THE EXPANSE

VOL. 14 - AUTUMN 2003

USS TICONDEROGA CONTACT INFORMATION

STARFLEET COMMANDS SEVENTH FLEET

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DUE DATE FOR NEXT ISSUE IS:
December 1st, 2003

LOG ENTRIES

Captain's Log- Stardate: 57091.3

Captain Carl Stark reporting.

The newsletter is back. The last issue of the Ticonderoga Transmissions was our Fifth Anniversary issue released in March 2001. We haven't printed another issue because the cost became too high for printing and we had too few subscriptions. A few crewmembers purchased newsletters at the meetings however this soon dried up and we couldn't continue to sit on past issues that had not sold. Now it is 2003 and thanks to the efforts of Ensign Erica Abner and the volunteers who attended the August Communications Department meeting you are now reading the new newsletter.

In order to solve the printing issue we've decided to release the newsletter in a PDF format. This format allows the newsletter to be compressed and downloadable off of the internet to any computer (PC or Mac) with an Adobe PDF viewer. Quiet a few other Star Trek clubs have already started releasing their newsletters in a similar fashion. If anyone wishes a printed copy of the newsletter, we can investigate the new printing costs (plus we know that not all members of the Ticonderoga are on the internet) and let you know. We will also be able to catch up on our newsletter exchange programs with other groups.

As Commanding Officer of the USS Ticonderoga, I take full responsibility for the long hiatus of the Ticonderoga Transmissions. That is the nature of being Captain. Everything and anything dealing with the Ticonderoga is ultimately my responsibility. There are several times that people may approach Ticonderoga members with an issue about our club. Mistakes and miscommunication can and will happen, and if someone has an issue with the Ticonderoga, feel free to refer them to me for resolution. My email address (TardisCaptain@sisna.com) and home phone number (801-497-9046) can be given out to anyone who asks or expresses an issue with the club.

Executive Officer's Log- Stardate: 57091.3

Ensign Suzi Dameron reporting.

Trying to get more duty reports in from members. Quite a few only need to tell me what meetings they have done to go up in rank or to see Carl about their Academy Exam. I like being able to promote people. On a personal level we're still trying to sell our house. Can't wait to move to Layton. Forcing Floyd to look at places so we aren't in the air about where we are going. Just got a new service at work called Pre-Paid Legal. It's a legal service that will answer all my legal questions without charging me. I just pay my monthly fee. I'm having them help me clear up a bill from AT&T from 2001 that was taken care of(ya right). Well hope that next month I have more to report.

Editor's Log- Stardate: 57091.3

Lt. (j.g.) Erica Abner reporting.

Greetings All! Merry Meet and welcome to the new incarnation of the Ticonderoga Transmissions. I want to thank everyone who took the time to submit items to the newsletter, and congratulate those who won the naming contests, and our Dabo winners. I personally am excited about gaining my latest rank advancement. I hope that with this first issue, you will all get some ideas of items to submit to later issues – remember, we'll take just about anything concerning the Ticonderoga and Star Trek. Until the winter issue, Hail and Farewell!

Winning Dabo numbers: Remember that you – or the person claiming your prize for you – must yell out "Dabo!" during the meeting on on Saturday the 13th in order to claim your prize.

ME 541-222 TA 477-002 OP 328-995

QUOTE OF THE MONTH

"Our only influence is by example." Captain Picard- Half a Life, Stardate: 44805.3

ACTIVITY REPORT: SEVENTH FLEET OLYMPICS

The Fourth Annual Seventh Fleet Olympics was hosted by the U.S.S. Retributor with help from a group of volunteers from all over the fleet. It was held on Saturday, August 16th at Pineview Reservoir just east of Ogden, Utah. There were representatives from various clubs including the U.S.S. Ticonderoga, U.S.S. Retributor, U.S.S. Kelly (all from the Seventh Fleet) and from the independent U.S.S. Tsunami. As with most fleet gatherings we had a huge BBQ with hamburgers and hotdogs.

Various events were held that were water based. Fun on the beach was the theme for this year's Olympics. A ton of events were based upon water balloons and getting wet. If you missed this event, Lt. (j.g.) Erica Abner took a lot of video on her camera. Contact her for details. In this report by Captain Rex Rouviere of the U.S.S. Retributor the following Seventh Fleet crewmembers enjoyed themselves enough to win gold, silver or bronze plated latinum medals.

Saucer Separation-Individual (Kids):

Gold- Kavanaugh Buck, Silver- Jesse Gilbert, Bronze- Joe Buck

Saucer Separation-Individual (Adults):

Gold- Justin Rouviere, Silver- Jeremy Rouviere, Bronze- Rex Rouviere

Vasha's Venture- Team (Open):

Gold Team- Jill Bogler, Pam Carson, Carl Stark, Dave Wright; Silver Team- Karrie Buck, Brady Jugler, Vicki Rouviere, Stephanie Thalmann; Bronze Team- Aurora Abner, Erica Abner, George Bogler, Jesse Gilbert, Tonya Wright

Bladderball- Team (Open):

Gold Team- Frank Buck, Joe Buck, Karrie Buck, Kavanaugh Buck, Scott Cagle, Jeremy Rouviere; Silver Team- Erica Abner, George Bogler, Jill Bogler, Carl Stark, David Wright, Tonya Wright (No Bronze team)

Nacelle Shuffle- Team (Open):

Gold Team- Frank Buck, Karrie Buck, David Wright; Silver Team- Richard Henline, Fred Provoncha, Dave Thalmann; Bronze Team- George Bogler, Jill Bogler, Scott Cagle

Shields-Individual (Kids):

Gold- Amber Hollinger, Silver- Jessie Gilbert, Bronze- Kavanaugh Buck

Shields-Individual (Adults):

Gold- Rex Rouviere, Silver- Dave Thalmann, Bronze- Fred Provoncha

Think Tank-Team (Open):

Gold Team- Scott Cagle, Fred Provoncha, Carl Stark, Dave Thalmann; Silver Team- Richard Henline, Brady Jugler, Stephanie Thalmann, Tonya Wright; Bronze Team- Karrie Buck, Dennis Hollinger, Justin Rouviere, David Wright

"Ugly Bags of Mostly Water" Toss-Team (Open):

Gold Team- Erica Abner, Carl Stark; Silver Team- Brady Jugler, Justin Rouviere; Bronze Team- Scott Cagle, Fred Provoncha

Captain's Lob-Team (Open):

Gold Team- Kavanaugh Buck, Richard Henline, Vicki Rouviere; Silver Team- Scott Cagle, Justin Rouviere, Rex Rouviere; Bronze Team- Joe Buck, Dennis Hollinger, Brady Jugler

Gauntlet-Individual (Open):

Gold- Amber Hollinger, Silver- Joe Buck, Bronze Justin Rouviere

Next summer the U.S.S. Ticonderoga will be the hosts of the Seventh Fleet Olympics. Currently the theme we are planning on is a Hawaiian Luau. Start thinking of ideas for events that fit the Hawaiian theme.



PHOTO LOG: SEVENTH FLEET OLYMPICS



The Olympic Banner with all Fleet mascots represented.



Seventh Fleet members participate in Bladderball.



Crewman David Wright in the Saucer Separation event.



Enjoying the BBQ at the Olympics.



Younger members enjoy a swim.



The Think Tank competition.



All Sev Trek cartoons found at www.sev.com.au

DATABANKS: TICONDEROGA BOOK LIBRARY

One of the many resources that the members of the U.S.S. Ticonderoga can draw from is our collection of Star Trek and Science Fiction books that have been donated for a Ship's Library. Lt. (j.g.) Erica Abner is our current librarian. Any active member of the Ticonderoga may withdraw books from the library under the following conditions. One book per person at a time. New books may not be checked out until the previous book has been returned in acceptable condition. If you would like to donate any books to the library, please get them to your Department Chief. Due to limited room, please no duplicates of books we already have.

The Original Series Books:

Enterprise: The First Adventure
Strangers from the Sky
Spock's World
Prime Directive (2)
The Lost Years (2)
First Frontier
The Entropy Effect
The Starless World
Spock: Messiah
The Rift
The Disinherited
Dreadnought
Memory Prime
Rules of Engagement
Bloodthirst
Yesterday's Son
Fate of the Phoenix
Death's Angel
Planet of Judgement
The Patrian Transgression
Strangers from the Sky
The Ashes of Eden
The Vulcan Academy Murders
The Final Frontier
Shadow Lord
Legacy
Ishmael
The Final Reflection
Shadow Lord
Killing Time
Dwellers in the Crucible
Pawns and Symbols
Dreams of the Raven
The IDIC Epidemic
Mutiny on the Enterprise
Death Count
The Wounded Sky
The Prometheus Design
The Pandora Principal
Blackfire
Web of the Romulans

Next Generation Books:

Ghost Ship
Survivors
A Rock and a Hard Place

Doomsday World
The Eyes of the Beholders
Exiles
Contamination
Boogeymen
Q-In-Law
Imbalance
War Drums
Grounded
Here There Be Dragons
Balance of Power
Possession
Infiltrator
Federation
Kahless
The Q Continuum
Dark Mirror
Imzadi
Q Squared
Reunion
Metamorphosis
Unification
Preserver
Immortal Coil
The Devil's Heart
The Valiant
The Return
Strike Zone
Power Hungry
Spartacus
Requiem
All Good Things
Fortunes Light
Into the Nebula
Rogue Saucer
Encounter at Farpoint

Deep Space Nine Books:

Emissary
Bloodletter
Warchild
The Laertian Gamble
Saratoga
The Tempest
The Way of the Warrior
Trials and Tribble-ations

Voyager Books:

Caretaker
The Escape
Ragnarok
Violations
Incident at Arbuk
The Murdered Sun
Ghost of a Chance
Cybersong
Bless the Beasts
The Garden
Chrysalis
The Black Shore
Mosaic
Pathways

Excalibur Books:

New Frontiers #1
Requiem
Renaissance

Book Series:

Gateways 1-7 of 7
Day of Honor 1-4 of 4
Invasion 1-4 of 4
Gemworld #2 of 2
The Dominion War 1 & 2 of 4
Badlands 1 of 2

Movie Books:

The Motion Picture
The Wrath of Khan
The Search for Spock
The Voyage Home
The Final Frontier
The Undiscovered Country
Generations
Nemesis

Collections:

Best of Trek 2-11
Star Trek 1, 3, 5, 8, 9, 10, 11
Star Trek Log 1, 2, 3, 4, 5, 6, 8
Star Trek: The New Voyages #2
Strange New Worlds 2

Young Reader Books:

Phaser Fight
Starfleet Academy
Worf's First Adventure
Starfall
Arcade
Generations

Sourcebooks:

The Physics of Star Trek
Beyond Star Trek – Physics
from Alien Invasions to the End
of Time
I Am Spock
The Unauthorized History of
Trek
Patrick Stewart Unauthorized
Biography
Quotable Star Trek
Trek: The Next Generation -
episode guide #1 – 100
Star Trek: Where No One Has
Gone Before (behind the scenes
TOS, TNG, DS9)
TOS Technical Manual
Star Trek Lives
Trek: The Unauthorized A-Z

Science Fiction Movies
Guide to the Star Wars Universe

Other Science Fiction Books:

*Star Wars Trilogy
Han Solo's Revenge
Ambush at Corellia
Splinter of the Mind's eye
Shield of Lies
Jedi Search
Champions of the Force
Tyrant's Test
Before the Storm
Dark Apprentice
Assault at Selonia
Showdown at Centerpoint
The Courtship of Princess Leia
*Attack of the Clones
Shadows of the Empire
The Truce at Bakura
Darksaber
The Crystal Star
Children of the Jedi
The Last Command
Dark Force Rising
Dark Tide I: Onslaught
Dark Tide II: Ruins

Star Wars Book One (collection)
(Young Readers)
Galaxy of Fear: City of the
Dead, Eaten Alive
Young Jedi Knights: Heirs of
the Force
Magic: the Gathering
Shattered Chains
Whispering Woods
Arena
Final Sacrifice
The Cursed Land
The X-Files: Ground Zero
*Men in Black
Stranger in a Strange Land
Transition
*V
V: The Pursuit of Diana
Battle for the Planet of the Apes
Isaac Asimov's Christmas
Collection
Babylon 5 Book 2: Accusations
*Stargate
Ender's Game
Xenocide
Twilight Zone The Movie
Galaxy Quest (Young Readers)

ASK THE COMMAND STAFF

Q: Can we start a study group to learn Klingonese? Submitted by Crewman John Barnes of the Engineering Department

A: The immediate answer is yes. If we wanted to have it be a Ticonderoga function then it would only need to be submitted on a proposal form. For those who would like to start studying tlhIngan Hol, here are a few study guides to start with. The Klingon Dictionary by Marc Okrand (Pocket Books, 1992, ISBN # 0-671-74559-x), The Klingon Way by Marc Okrand (Pocket Books, 1996, ISBN # 0-671-53775-5), The Grammarian's Desk by Captain Krankor (Klingon Language Institute, 1996, ISBN # 0-9644345-3-9), Klingon for the Galactic Traveler by Marc Okrand (Pocket Books, 1997, ISBN # 0-671-0095-8), The Klingon Hamlet by the Klingon Language Institute (Pocket Books, 2000, ISBN # 0-671-03578-9). There are also a couple of audio books with Michael Dorn, Conversational Klingon and Advanced Klingon. Further information can also be found on the Klingon Language Institute website at <http://www.kli.org> And to anyone wishing to learn the new tongue, "Hoch 'ebmey tljon."

Q: Who chooses what color each department is? Submitted by Crewman Joe Buck of the Security Department

A: Each department is symbolized by one of three primary colors. During the Original Star Trek series the colors were chosen by costume designer, William Ware Theiss and approved by Associate Producer, Bob Justman. Gold represented the Command and Navigation Department, Blue was used for Medical and Science and the infamous color of Red represented Security and Engineering. Later for Enterprise these same colors were used as stripes on the blue uniforms. When production for the Next Generation started in 1986 it was decided that the departments using Red and Gold would switch. Since our chapter is based in the TNG/DS9/Voy timeline, this is what determined what colors each department would use.

If you have any questions you would like answered, just submit them on your duty report.

AWAY TEAM: SLANTED FEDORA CONVENTION

On July 25th, 2003, I attended the Slanted Fedora mini science fiction convention in Salt Lake City. The guests included Peter Mayhew of Star Wars, Robert Picardo and Ethan Phillips of Star Trek: Voyager, and NASA astronaut Rick Searfoss. Each of the guests was given some time to speak and answer audience questions, and Ethan and Robert performed a short play they had written around the characters they had played on Voyager – Neelix and the Doctor respectively. The play was very entertaining – some of the ad-libs and slip-ups were hilarious! At the end of the convention, thanks to some string-pulling by Admiral Hollinger, Robert and Ethan both signed the large Ticonderoga model that was part of the Seventh Fleet's display.

I would have liked to have seen more dealers at the convention, but, as it was, I was able to pick up some funny bumper stickers to add to my collection. I was also the de facto photographer for a couple of the Ticonderoga crew members who were obtaining more autographs for their collections. Some of the photos can be seen on the Ticonderoga website. Some of the costumes worn by other attendees were outstanding, and I heard a rumor that Lt Karrie Buck was needed to perform emergency surgery on the Wampa from the Alpine Garrison.

From reports that I have since heard and read, this convention went above and beyond expectations, and Slanted Fedora will be coming back to Salt Lake in the future. I look forward to attending another "mini-con", due to the facts that it is a lot less expensive, and I will be able to leave a certain Princess at home with her grandparents, thereby allowing me a rare "mommy-free" night, and a few hours to totally "geek out"!

Submitted by Lt (j.g.) Erica Abner

The Sci-Fi Celebration was a BLAST. Seeing the play, 'Housecalls' was worth the price of admission alone. Besides being funny already, Philips and Picardo constantly improvised new items into the play. Peter 'Chewbacca' Mayhew had extra time to speak on stage due to the delay and we heard a lot of stories about the filming of the original Star Wars movies (he wouldn't give out any details about Episode III other than his enjoyment of working with everyone in Australia).

The Seventh Fleet had tables to promote our groups. Everyone loved the giant USS Ticonderoga float model (Ethan and Robert even signed it thanks to the efforts of Admiral Dennis Hollinger) and Slanted Fedora publicly thanked the Ticonderoga and the Seventh Fleet for all of our help while he was onstage. My crewmembers enjoyed being close to the actors, unlike large over-priced conventions where you couldn't even get close to the stage without paying an arm and a leg. We had a ton of fun with the USS Tsunami (who joined us for dinner after the con) and the USS Alioth (who we had not seen in a while).

Submitted by Captain Carl Stark

"It's about time!" would be my first comment about the Slanted Fedora Convention held in Salt Lake City on July 25, 2003. With no advertising I was very concerned at what the attendance would be like. I was pleasantly surprised that we exceeded the 150 person minimum and that our efforts were not in vain. The costumes were great and really added to the atmosphere. This was largely due to the talents of the Star Wars groups and they deserve a "well done". I very much enjoyed the reading done by Robert Picardo and Ethan Phillips. We laughed again as we watched the interaction between the EMH and Neelix. You could also tell that Bob and Ethan are close friends and enjoy spending time with us fans. I hope we don't have to wait another four years to do this again.

Submitted by Admiral Dennis Hollinger

We loved the convention! My sister said she laughed and smiled so much that her face hurt! A thoroughly enjoyable evening.

Submitted by The Wrights

I thought it was great. More of a show than a convention, but still very fun.

Submitted by Crewman Brady Jugler

It was great to have the stars in a format small enough that we could all enjoy them more personally. Great Guests.

Submitted by Recruit Terry Hoopes

My sincere thanks to your medical officer, without her I couldn't have participated!! Please give her my regards.

Submitted by Kevin (The Wampa from the Alpine Garrison, Star Wars Costuming Club)

PHOTO LOG: SLANTED FEDORA CONVENTION



Distant Cousins? Vader and the Borgs



I think the Redshirts have everything in hand.



Yes Star Wars & Star Trek fans do get along.



CMO Buck performs Xenosurgery at the con.



Ticonderoga crewmembers check out the display.



Ethan "Nelix" Phillips signs the Ticonderoga ship.

CREWMAN NUMBER SIX

Crewman number six is a section to enable you to get to know your fellow crewmembers. Three crewmembers will be featured in each issue of the newsletter, so don't worry – your turn will come soon.

Focus: Ensign Ray Meyer

Background: Born in Warren, OH and raised in North Madison about a quarter mile from Lake Erie. Spent some 10.5 years in the Army during the Viet Nam period. Spent a year in Korea; a year in Viet Nam, and a year and a half in Italy. Lived in LA, AZ, MA, MO, OH & IN. Worked for the COE in New Orleans, DFAS in Indy, and ARPERCEN in MO. Came to Utah due to my wife's new job at Hill AFB. Now the same reason we are moving to MA. Other interests include sci-fi reading, art work by Elmore, computers, bowling, conventions and star gazing.

Why an interest in Star Trek: That new show that came out on TV that was not a western: TOS. I watched it whenever I could. Even the reruns.

The first solid impression of the USS Ticonderoga was the fact that rank was not given out on a whim but was a marker of knowledge and support. I found that lacking in many other clubs that I never did join. The thing that I like (and kept me in the club) is the family support, teamwork and friendship. Working on setups and seeing midnight pre-showings. Planning and completing projects and going to conventions as a group that looks out for each other is super.

Quote: The riskier the road, the greater the profit.

Thank you for joining us, Ray. We will all miss you, and we wish you and your family all the best in your "trek" to the East Coast.

Focus: Crewman David Duvan (Wright)

Background: Born in Las Vegas Nevada (and seems to return there A LOT lately) David's family moved to South Dakota. As a teenager he moved to Oregon where he decided to take on a little responsibility: in one month he graduated Coos Bay Oregon High school, joined the military, got married and has a step son. Not to be outdone, the following year he got his permanent base in Utah, bought a car and a house, and now has two wives. (in actuality, it's really his sister in law that now resides there too.) Awaiting his drinking license, David loves Star Trek so much, that recently in Las Vegas he even got a communicator tattooed on his arm! David's earliest Star Trek memory was watching Best of Both Worlds with his mom. In the near future, David would love to become the Chief of Science, and name his second Boston Terrorist after Jadzia Dax. His character that he is trying to develop is a human who is fascinated by Bajorans. Who knows how long until he has medical changing his face.

Focus: Crewman Tonya Wright

Background: Born in Vancouver Washington, Tonya has lived all of her life up and down the Pacific coast, ranging from many places is Oregon, to Seattle Washington, all the way down to North Hollywood California to attend the University of Southern California. Having a degree in Television/Film Production, Tonya now lacks the friends that are still willing to go to the movies with her. Having met her husband David at the business she owned, she left it to move with him to Utah after his basic training (and a jaunt through Texas and Florida) Tonya has one son (and that is plenty) named Jesse who is also a Star Trek fan (it is very contagious around this family). In fact his cat's name is 7 of 9 (she really WAS the seventh kitten born to a litter of nine!) who likes to assimilate all the small animals around the place. Her earliest Star Trek memory was watching the syndicated reruns of the Original cast. Although not quite willing to tattoo a communicator on her body, Tonya is looking forward to having lots of fun with the rest of the Ticonderoga group. Her character in development is a Trill (whom, it seems, has at least a fascination with one human!)

DATA'S JOKE SHOP

Blonde Klingons- Because today was a good day to dye.

NOW HEAR THIS

CREW BIRTHDAYS:

Sept 1st- Lt. (j.g.) Erica Abner, Communications Chief
 Sept 9th- Midshipman Chrystal Stock, Conn Department
 Sept 17th- Ensign Floyd Dameron, Engineering Department

Oct 3rd- Crewman Daniel Dameron, Engineering Department
 Oct 14th- Crewman Tonya Wright, Communications Department
 Oct 17th- Crewman Eric Ewell, Engineering Department
 Oct 19th- Crewman Justin Stock, Conn Department

Nov 5th- K'Lar Jacobs, Civilian
 Nov 9th- Admiral Dennis Hollinger, Seventh Fleet CinC
 Nov 15th- Lt. Cmdr. Bob Allen, Strategic Operations Officer
 Nov 19th- Lt. Karrie Buck, Medical Chief
 Nov 23rd- Lt. (j.g.) Brad Jacobs, Chief Counselor
 Nov 28th- Ensign Tim Madden, Operations Chief

ACTOR/PRODUCTION BIRTHDAYS:

Sept 9th- Jeffrey Coombs (Weyoun, Brunt, Shran, etc.)
 Sept 11th- Roxanne Dawson (Lt.B'Elanna Torres)
 Sept 14th- Walter Koenig (Pavel Chekov)
 Sept 29th- Rosalind Chao (Keiko O'Brien)

Oct 2nd- Avery Brooks (Benjamin Sisko)
 Oct 10th- Scott Bakula (Jonathan Archer)
 Oct 15th- Mark Lenard (Sarek, etc.)
 Oct 22nd- Christopher Lloyd (Kruge)
 Oct 27th- Robert Picardo (The Doctor)

Nov 5th- Armin Shimmerman (Quark, etc.)
 Nov 9th- Robert Duncan McNeill (Tom Paris, etc.)
 Nov 12th- Max Grodenchik (Rom, etc.)
 Nov 13th- Whoopi Goldberg (Guinan)
 Nov 19th- Terry Farrel (Jadzia Dax)
 Nov 21st- Alexander Siddig (Dr. Bashir)
 Nov 24th- Dwight Schultz (Barclay)
 Nov 24th- Denise Crosby (Tasha Yar)
 Nov 25th- Ricardo Montalban (Kahn)

RANK ADVANCEMENTS:

Erica Abner to Lieutenant (j.g.)

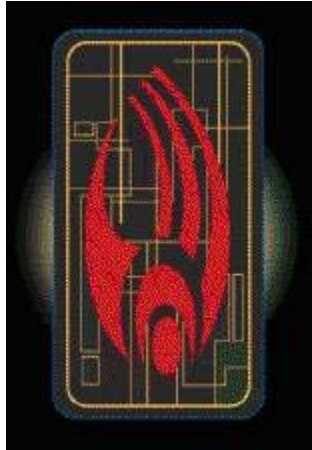
CREWMEMBERS OF THE MONTH:

June 2003: Crewman Aurora Abner
 July 2003: Lt. Dave Thalmann
 August 2003: Crewman Tonya Wright

NEW CREWMEMBERS:

Crewman Jessie Gilbert- Science Department
 Crewman Terry Hoopes- Science Department

DATABANKS: THE BORG



The Borg are a race of enhanced humanoids who are implanted with Cybernetic devices. Each Borg is tied into a subspace communication Network, forming the Borg Collective. Little is known about the Borg Home world, except for the fact that it is located in the Delta Quadrant.

The History of Borg Encounters With Starfleet:

In the late 23rd century, the Borg were responsible for the near Extinction of Guinan's people. First contact between the Borg and the Federation did not occur to 2365, in the system J-26, when Q introduced The Borg to the Enterprise D.

It was in 2366 when a Borg vessel first entered Federation space. Captain Jean-Luc Picard was captured by the Borg and assimilated into 'Locutus of Borg'. Locutus provided critical information, which enabled The Borg cube to crush a Starfleet force in the battle of Wolf 359. It was at this battle that thirty-nine starships were destroyed and 11,000 officers were killed. The invasion into Federation space was only halted when the Enterprise-D managed to rescue Picard, and use his new identity as Locutus to plant a destructive command sequence into the collective and destroy the Borg ship. Picard was then turned back to normal through surgery.

In 2368 a crashed Borg scout ship was discovered in the Argolis Cluster. One Borg, latter nicknamed Hugh, was rescued by the Enterprise-D. Hugh developed a sense of individuality while on the Enterprise-D and fatally introduced this into the collective upon his return.

Lore led some renegade Borg in 2369, suffering from Hugh's Individuality, back into Federation space using trans-warp conduits. The offensive was halted when Data dismantled Lore.

The most recent encounter came when a Borg Cube from the Borg collective entered Federation Space. The ship was destroyed at a battle near Earth after it had broken through defense lines and was only destroyed after help came from Picard on the new Enterprise. However, just before the cube was destroyed a sphere emerged which then traveled back in time to the time of First Contact. Here, the Borg tried to stop first contact by damaging the Phoenix and then assimilate humans in the past. The plan was only just stopped by the Enterprise-E crew who had traveled back as well.

The Borg offensive is now believed to be at an end following the Destruction of the Borg Queen in the most recent encounter. However, This is NOT confirmed!

Borg Quotes:

"You can't outrun them. You can't destroy them. If you damage them, the Essence of what they are remains. They are relentless." - Q

"The Borg are the ultimate user. They're not interested in political conquest, wealth or power, as you know it. They're simply interested in your ship - its technology. They've identified it as something they can Consume." - Q

"Resistance is Futile!" - Locutus of Borg

"We only wish to raise quality of life for all species." - Locutus of Borg

"We assimilate species. Then we know everything about them." - Borg Third of Five.

"We are the Borg. Lower your shields and surrender your ships. We will add your biological and technological distinctiveness to our own. Your Culture will adapt to service us. Resistance is futile. We are the Borg." - Borg over subspace communications before battle.

STAR TREK ADVICE REVIEW (S.T.A.R.)

Panelist #1: A first-version Emergency Medical Hologram who insists on being called Mr. Anderson, after all, being a first-version program, he is The One

Panelist #2: A Vulcan psychology student named Shrin'k.

Panelist #3: A Klingon interior decorator named K'Phlayme.

Panelist #4: A Q with an overwhelming interest in Terran "religious beliefs", who is doing community service for a crime committed in the Q Continuum. (Appearing this issue as the Greek goddess Hera.)

Moderator: A pacifist Romulan named M'Vok.

M'Vok: Welcome all, to ask S.T.A.R! Our first question is from "Lonely Trekboy" in the Science department: "Dear S.T.A.R., How do I make my non-Trek girlfriend understand?" We'll start with our own EMH, Mr. Anderson....

EMH: Thank you, M'vok. Well, Trekboy, I will start off by telling you that there is no way you can make someone "understand" Star Trek, if they don't already enjoy it. Star Trek falls into the same category as Harley-Davidson motorcycles and Jeep vehicles: If you have to explain the fascination, it wouldn't be understood anyway. The best piece of advice I can give you is to dump the non-Trekkie and try to choose a more suitable significant other in the future.

M'Vok: Thank you, Mr. Anderson. Shrin'k, how about you next?

Shrin'k: Thank you. Trekboy, I have to agree with the EMH...

EMH: That's MR. ANDERSON, Vulcan!

Shrin'k: ...that you should simply find yourself a girlfriend who shares your interest in Star Trek. It is illogical to think that you could change another person's attitude with just a few words... That is, unless you know some powerful hypnosis...

M'Vok: E'hem...thank you, Shrin'k. K'Phlayme, would you like to tackle this question next?

K'Phlayme: I would loooove to, M'Vok! By the way, you are looking particularly handsome today. Don't listen to all these nay-sayers, Trekboy. What you need to do is change your image. You probably run around all the time wearing those little Star Trek t-shirts and nappy jeans, don't you? You've gotta get with the program, honey! No self-respecting woman wants to be seen with a man who hasn't left his adolescence behind him. It's alright to like Trek, don't misunderstand me. Just show up for dates wearing a nice, CLEAN, button-down shirt and slacks, with polished dress shoes. If you want some personalized wardrobe help, just call me. Oh, and talk about current happenings and lose the Trek references. Good luck, honey!

M'Vok: Thank you, K'Phlayme. Now, we'll turn the time over to our final panelist. Straight from the Q Continuum's judicial system, we have....uh...Hera?

Q: Good guess! Are you sure you don't know anything about Terran religions? Anyway, Trekboy.... you know, you people really ought to just use your real names. I know who you all are, anyway.

M'Vok: I think, Hera that the point is that their fellow shipmates won't know who they are.

Q: Really? If you're that embarrassed by your own questions, why ask them at all? Q was right – you humans really don't make any sense at all. As for you, "Trekboy", you are lying. Either you are lying about liking Star Trek, or you are lying about having a girlfriend. Everyone knows that real Trekkies don't have girlfriends because they spend all their time debating which is the best series and fantasizing about having Troi, Seven of Nine, Dax, Hoshi, T'pol, Rand, or any of the other female cast members all to themselves. In some part of their minds, they know that real life could never live up to their fantasies. Besides that, fantasies are safer – you can't be rejected by an imaginary woman!

M'Vok: Subtle as always, Q. Our next question comes from Ann: "My husband is interested in nothing but sports! Our quarters look like a locker room, and I'm tired of our home still looking like his academy dorm. What can I do?" K'Phlayme, it sounds like this question is right up your alley.

K'Phlayme: M'Vok, you flirt! Ann, it sounds like you need more help than I can give you from here. If you can get your cave-man hubbie out of your quarters for two days, I'll bring some friends of mine over and we'll give your quarters a complete makeover. You call me and we'll set up an appointment. And maybe Shrin'k here can give you some pointers on that hypnosis he was talking about.

Q: Ann, why did you marry that loser anyway? You knew he was a "sports freak" back when you were dating him. Did you think he would change when he said, "I do"? Human males don't change without good reason – you'll need more than a change in decoration to get him to pay more attention to you than all the sports scores. If you would like, I can help you out in that respect. Just let me know.

M'Vok: Thank you both. Any one else? No? Then lets move on to our last question for this session. It's from "Scared and Confused" in the Security department. "Dear S.T.A.R., Although he's been declared healthy and fit for duty by both the CMO and ship's counselor, my department chief has recently changed his name to 'Kirk' and is requesting that security be allowed to wear red again. This worries me greatly as I am an ensign, and our next mission will be number 47 for me. Knowing Captain Kirk's penchant for getting his redshirted ensigns killed off, I need some advice as to what I can do to survive to make my next rank advancement." Which of you would like to answer this one?

EMH: Being 'The One', I understand your feeling of having a target on your back. My suggestion is transfer out of security as quickly as possible.

Shrin'k: I would like to know who approved the use of this obviously faulty computer hologram for an advice column? It is highly illogical to be asking for sound advice from a holographic doctor that obviously has a major flaw in his programming.

EMH: (to himself) There is no spoon....there is no spoon....there is no spoon...

Shrin'k: And for "Ensign Redshirt", there is absolutely no reason to think that simply because you are wearing a shirt of one color or another that you are more or less likely to be injured or killed on any given mission! I suggest you stop your backward thinking and concentrate on the important things in your life. Get life insurance, make a will, purge your conscience, make sure your loved ones know how you feel about them, and return anything you've borrowed. Then, if the worst does happen, you can go to the next plane of existence with the knowledge that you did everything you could.

K'Phlayme: For your information, Mr. Smartypants Vulcan, Mr. Anderson has been programmed with all the psychological and psychiatric information from every known race in the galaxy, so even if he is stuck on this "The One" thing.....

M'Vok: AHM! ...the EMH is eminently suited for this program, no matter how he chooses to appear.

Shrin'k: A computer program shouldn't have a "choice"! It's a program.....

Q: (Yawns, then snaps his fingers and turns Shrin'k into a Tribble.) You Vulcans are soooo predictable. Now everything should be logical for you.

M'Vok: Q, return Shrin'k to his proper form, NOW!!!!

Q: Testy, testy, Mr. "Give peace a chance."

M'Vok: Remember the terms of your community service? Your sentence gets longer every time you change beings from one species to another.

Q: (pouting) Okay, okay. Was just trying to have some fun. (snaps fingers) There's your boring Vulcan back.

M'Vok: Thank you. And that is all the time we have for this session of the Star Trek Advice Review. Please join us next time, and don't forget – "If you have a problem that you just can't solve, let S.T.A.R. help!"



After enduring years of Tom Paris' jokes and jibes, The Doctor finally seizes the opportunity for retribution.

GARAK'S TAILOR SHOP

Here are a few tips to keep in mind when creating a costume – of any type.

- 1) Let your imagination run wild when first coming up with ideas – you can weed out any that are not doable later.
- 2) Don't limit yourself to traditional materials.
- 3) Don't limit yourself to traditional stores – hit flea markets, swap meets, home improvement centers, etc. for costume-building materials.
- 4) Don't make it difficult (or impossible) to go to the bathroom while wearing your costume. Plan ahead for necessary bodily functions.
- 5) Ask for help when you get stuck.

As an aside – Halloween (Samhain) is coming up soon, and there will be several Halloween costume shops opening for the season, in addition to the seasonal items at every day stores. Hit these shops a day or two after All Hallows Eve for some good deals on stuff they don't want to store 'til next year.

Q Who?

Part of the fun of being a member of a club based on a television series, book series, etc., is coming up with a persona that would fit into the series. Here are a few ideas on creating your own Star Trek persona, which can help you in designing a costume, as well.

To start with, pick a race. Some of the races we've seen on the many incarnations of Star Trek: Terran, Vulcan, Trill, Bajoran, Betazed, Ferengi, Klingon, Cardassian, Andorian, Angosian, Acamarian, Miradorn, Talarian, Talaxian, Gorn, Akritirian, Platonian, Capellan, Aldean, Borg, Jem'Hadar, Founders, Dominion, Deltan, Kazon, Bandi, Yridian, Ocampan, Kellan, Iyaaran.

This is by no means a complete listing - for that you can look in the Star Trek Encyclopedia, among other places. You will be able to find some information on the race's history, likes and dislikes, traditions, and such in the ST Encyclopedia. Obviously, some races will have more information than others, which will leave you with a lot of room to invent your history. Some of you will like that freedom, others will hate it. If you have trouble choosing just on race, there are no rules saying your persona must be pure-bred. Just remember that you will have to come up with a back story that explains the racial mix.

Once you have decided on a race, you will have to come up with a background: What is your persona's history? Do they know personally any of the main characters seen on the show? Are they fresh out of the Academy, or old-timers? What are their skills, abilities, talents, in-born gifts? How do they like to spend their free time? Why were they drawn to (or turned off by) Starfleet? Why did they choose their department? What about family? Any parents, siblings, in-laws or children? Any personality quirks?

Don't be afraid to use some of your own personality traits when inventing your persona, because there will likely be times when you will want to be able to BE the persona.

One last word – there is no rule that says you must have a persona to be a full-fledged member of the Ticonderoga. It's just another way to enhance your fun, if you choose to create one.

THE REPLICATOR

Welcome to the recipe section of our newsletter. Whether you are looking for a recipe for food, or a recipe for fun, this is the place to come to. You'll find directions for anything and everything here, from dessert to play dough and more. Enjoy!

Recipe from the CMO – These are my favorite all-time cookies – from a recipe of my mother's! I've made these so often they have become a family holiday staple, but they are so easy and inexpensive to make that you can whip them up for dessert tonight!

Lemon Lace Cookies

Ingredients: 1 pkg lemon cake mix, 1 egg, 1 lg container of Cool Whip, ½ cup sifted powdered sugar.

Mix: Egg, Cool Whip, and dry cake mix on low speed mixer – spoon teaspoonfuls into powdered sugar and roll; place on well greased cookie sheet (or use parchment paper) – bake at 350 degrees approx 10 minutes – till light brown on edges.

From the CCO – a use for empty paper towel and toilet paper rolls. It's easy enough that with a little adult assistance, even the youngest kids can make these.

Rain Sticks

Items needed: Empty paper towel (or toilet paper) roll – 1 for each child, toothpicks, rice, craft paint and masking tape (or other paintable tape), white glue.

To make: Poke a LOT of holes in the tubes – adults will need to do this for smaller kids, but bigger kids can do their own. Once the holes are done, stick the toothpicks through the holes, so that they are going in one hole and out another. Make sure the toothpicks are going in at all different angles. Put a dab of glue on each end of the toothpicks to secure, and when the glue is dry, snip off any points that are sticking out. Wrap the entire tube in the tape, making sure to leave one end open. Pour rice into the open end, a little at a time. You can check the sound by covering the open end with your hand and turning the tube upside down. When the desired sound is reached, cover the open end with tape, and paint any way you like. Used individually, these rain sticks can be very soothing. Use several together, and add in some metal pan lids for thunder, and you can make your own hurricane!

SPIDER UNDER THE TABLE REPORT

At the Seventh Fleet Olympics:

Brady Juggler : Chains just don't work for you

Vicki Rouviere to Rex Rouviere : Eat my shorts!

At the Ticonderoga Yardsale:

Carl Stark : I thought you were model that for us.

David Wright: I know you're good for it.

Frank Buck: That's her without her clothes on.

David Wright: What do you mean mine's smaller than his?

Rex Rouviere: Mine are bigger than hers.

Carl Stark: Aim harder.

Richard Henline: He likes that docking with other ships.

Justin Rouviere: The answer I gave for that nebula thing – it's still wrong.

Richard Henline: What are you doing upside-down, there, Galen?

Carl Stark: Justin should get this, too.

At the Slanted Fedora Convention:

Robert Picardo: The next movie will be Star Trek Eleven: The Cheap Actors.

Robert Picardo, relaying a conversation with Andy Dick: Andy Dick, "You're name's Picardo – that's really close to Picard. Do you ever get made fun of for that? Robert Picardo, "Wait a minute, your names 'Dick' and you're making fun of MY name?"

MISSION LOGS: RISA SHORE LEAVE

NOTE: This is an opportunity for the crew to share their writing skills. Each issue we will present a scenario and each crewmember can submit their response. This can be done in the form of log entries or first person point of view. It can also be done individually or in cooperation with fellow crewmates. We are looking for ideas for future issues. For the first issue we thought we would make it easy. The U.S.S. Ticonderoga has just settled into orbit around the planet Risa. Several crewmembers now have an opportunity to take shore leave. Here is what some of the crewmembers experienced:

.....Computer, begin recording.....

CCO's Log:

Stardate 5608.13.....It was such a relief to finally get off the ship and away from the research scientists Starfleet saddled us with. They were searching for definitive proof that "dark matter" exists – they wanted a sample to take back to HQ. I'm sure that it was a worthwhile endeavor and all, but there really isn't a lot for a communications officer to do on a mission of this type, and the scientists themselves weren't exactly the most likable bunch. Anyway, enough about that and on to the good stuff.

"Inspired" by the aforementioned scientists, I decided to do some research of my own. I wanted to find some information about my Terran ancestors – what kind of things they did for fun. I happened to luck out in a big way – the day that I was planet-side, a large group of people were holding a Terran festival centered around activities and games played in the summer months. Toys called "squirt guns" were featured in some of the games – they ranged in size from small enough to hide in your hand and holding only a few ounces of water to large shoulder cannons that held several liters and could soak half a dozen people in one shot. The largest part of the games, however, centered around small, latex bladders that were filled with water. They were called "water balloons", and the games were all variations of lobbing these bladders at one another, in an effort to get your opponents wetter than yourself. The games were all great fun, and I was glad for the opportunity to spend a few hours the way some of my father's ancestors did.

I also spent some time swimming and sailing in a small lake near the establishment at which I rented a room for the day, then spent a couple hours soaking in a hot, lavender-scented bubble bath, and then slept on a most wonderful bed. It consisted of a wooden frame and a large vinyl bladder filled with water. The water was warmed by a heater underneath the bladder to about 5 degrees warmer than my body temperature. It was like sleeping on a warm cloud. I sincerely wish we could have these "waterbeds" on board the ship, but I can see the problems that this would entail. Oh well – something to look forward to on my next visit to Risa. For now, though, it's back to foam mattresses and sonic showers – and probably more dour scientists looking to get their names in the journals.

.....Computer, end recording.....

CMO's Log:

Stardate 5608.13.....Huzzah! I am taking time away from patching up Redshirts to spend some well-deserved shore leave on the lovely and exotic Risa. All I want to do is kick back on a beach with a good book, a tall icy drink, and the sound of the waves. My kit is packed with nothing but a swimsuit, suntan lotion, and my communicator. Will continue this later this evening – CMO out.

2100 – local Risa Standard Time: I stand here in the middle of sickbay, exhausted and surveying a really big mess! I never did get to hit the beach on Risa, no ocean waves, no tall drinks, no rest and relaxation for me today. Shortly prior to stepping onto the transporter, I received a call from the Captain requesting me to join him in his quarters. I walked in to chaos! Yapping, yowling, hissing, screaming, whining and purring tribbles all over the place! It seems the Chief of Engineering thought it would be fun to give the Captain a surprise gift of a sweet little tribble, and included enough food in the box to last a week! At the request/demand of the Captain, I removed the tribbles to sickbay, where I spent the rest of the day attempting to arrest the reproductive activity of the "darling" little creatures, then find them all good homes. I just sent the last tribble down to a nice family on Risa with strict instructions NOT to feed it!

I hope that the next time we're anywhere near Risa I don't find myself beaming down to a big, furry planet. Time for me to hide in my quarters with that tall, icy glass, good book, simulated wave sounds – and my communicator OFF! End CMO's Log....

Personal log: Ensign David Duvan

Well, after that last mission where I almost got blown up before I even got out of bed, I decided to finally ask Ensign Wright out for a date at our shore leave stop on Risa. It is a little intimidating asking out a Trill, since their symbiote has heard every pick up line in the galaxy. During the last mission when a console she was working on for me blew up in her face, burning it slightly, I got a burst of confidence to ask her out. I said to her "Hey, did you fall from Heaven? That must be how you screwed up your face." After staring at me for a bit, I think she decided to go out with me out of morbid curiosity. I am nervous about our first date since she has already been to Risa in a past life and has basically done everything before. But I'm confident that I can think of something original for us to do.

Personal log: Ensign Tonya Wright

Long overdue for shore leave, I have decided to go ahead and go out with Ensign Duvan after all. I figure someone that has that little tack in a crisis, and still stammers out that he would like to go out with me in the middle of a catastrophe should be amusing. He lived through one battle, let's see if he survives me on shore leave.

Personal Log: Ensign Duvan

Well, tonight's the night. I packed a shoulder bag of just in case essentials for our first date. Champaign, glasses, several cheeses and just for in case things get boring, a whoopee cushion and a rubber chicken. I don't know what I'm going to do with them, but at least they'll make interesting topics of conversation during our little impromptu picnic that I'm planning. I hope the Champaign isn't too strong since this will be the first time I've ever drank anything but Synthahol.

Personal log: Ensign Tonya Wright

Well, I'm about ready to go. I've asked the doctor to give me a hypo spray full of tranquilizers for in case David get too overwhelmed at some of the strip bars I plan on taking him to. Hope he can hold his liquor.

Personal Log: Ensign Duvan

Well, I've finally got back to the ship. I need to personally thank the transporter chief for finding my biosigns and beaming me back up. I can't remember too much of the evening, but the doctor assures me that no brain damage was done. But how I ended up in alley was a mystery to me. Ensign Waters tells me I was dancing on stage with several of the dancers, and that the reason I have a communicator tattooed to my arm is because I kept losing mine and wanted to have it permanently with me. I don't know how to explain the fact that my uniform was gone and instead I was wearing a pink tutu. I'm just glad that Tonya seemed very relieved that I was found and that she laughed and said she would go out with me anytime. I must have been truly a different date altogether!

Personal log: Ensign Tonya Wright

Thank goodness the transporter chief was able to find David. After he got way too intoxicated and put the whoopee cushion under a rather large Klingon, I thought he was done for. And then to make matters worse, he wouldn't stop using a rubber chicken as a ventriloquist act while trying to convince the Klingon that he didn't do it. He did make a fine chorus girl in an impromptu version of the nutcracker suite. But it was another bad idea to explain to the Nausicans that he really didn't mean to keep kicking them in the groin. Good thing I had the tranquilizer for the Nausican, while Ensign Waters got him out of there. I really think David should rethink his friendship with Waters, since when I found them again David had a tattoo and a bra filled with Tribbles, and Ensign Waters was telling David that he should go to the Klingon and ask for his whoopee cushion back. With friends like that who needs enemies! Over all it was a fun evening, although I didn't have the heart to tell David that I've done all of this before.

Submitted by Captain Carl Stark

Captain Stark rolled out of bed, eyes grimacing from the pain. "Oh, what happened?" Realizing that the light was not artificial he walked towards the window. "Computer what time is it?" after a few beeps the computer responded "Terran equivalent timeframe, eleven-twenty six." "What!?" Stark looked around "Did I sleep through shore leave again?" "Unable to comply" the computer flatly stated "Request does not meet programmed parameters." "Oh shut up." The Captain responded. Rubbing the sleep from his eyes he tried to remember the phrase that Lt. Cmdr Savat had told him once. 'Not a morning person.' The last thing that he remembered was Lt. Buck kicking him out of Sickbay when he was trying to help with the tribbles. "I better not tell her that I was so tired that my body took over." He thought to himself. "She'll probably try to prescribe some Vulcan backrub or some strange thing to get me to sleep more." Looking off the balcony of the hotel on Risa he saw the shopping complex. "I should hit the stores for the latest books before I head back up to the ship." He said out loud. "Just as long as I don't bump into any tribbles." And with that he headed off to the real shower in the next room.

Inspired? Feel free to participate in the next set of Mission Logs.

DATABANKS: WHO ARE THE MACOS?

With the Enterprise's new mission into the dangerous Delphic Expanse, Captain Archer felt he needed more firepower on a personal level. In the episode "The Expanse" Captain Archer asked General Casey for a military team to accompany him to stop the Xindi from future attacks on Earth. General Casey sent the MACOs (Military Assault Command Operation soldiers). This is what we know so far about this new team.

Actor Steven Culp will portray Major Hayes, the leader of the MACOs on Enterprise. Originally Steven Culp was to play Commander Martin Madden, the Enterprise-E's new Executive Officer in the original ending of *Nemesis* (deleted scenes can be seen on the *Nemesis* DVD). Another Trek veteran, Daniel Dae Kim, will play Corporal Chang. Daniel previously appeared in the Voyager episode "Blink of an Eye". The character of Sergeant Kemper will be played by Nathan Anderson (who portrayed the character Namon on the Voyager episode "Nemesis") and *Seaquest DSV* actor Marco Sanchez will play Corporal Romero.

Another of the team members is named McKenzie and played by Julia Rose. She is described as "a young, tough and sexy girl soldier" and the character will be making an appearance in the episode "Anomaly".

Anthony Montgomery reported that the arrival of the new military officers stirs up some resentment on the Enterprise. "You start to see a little bit of tension between them and our security on the show, it's going to get interesting." Executive Producer Rick Berman also stated that viewers shouldn't expect to be introduced to all of the new MACO team members in the first episode of season three. "These are not going to be regular characters." Berman said, "They are going to be recurring characters. We're going to be bringing them along as needed and the ones that work and the ones we like, we'll be keeping, and the ones we don't, we won't." Rick also mentioned that besides some of the conflicts, several MACOs will bond with the Enterprise crew.

DATABANKS: WHO ARE THE XINDI?

Before the attack on Earth that killed Seven Million people, no one had ever heard of The Xindi. A mysterious race that is rumored to live in the Delphic Expanse some seven months travel at high warp. Captain Archer of the Enterprise had discovered that the Xindi are convinced that Humanity will destroy their race sometime in the future over the next 400 years. According to the source that revealed this information to Captain Archer, the Xindi are currently developing weapons that will allow them to destroy Earth before the Xindi are destroyed themselves. The pod that launched the attack was a test to see if some of the weapons worked. Currently the Enterprise is on a course to enter the Expanse to see what they can discover about the Xindi and to prevent future attacks. So far this is what has been uncovered.

Executive Producer Brandon Braga stated "We really want to push the envelope with the aliens we depict, to stop getting guys with just bumpy foreheads all the time. With the Xindi, it's not going to be business as usual."

There are various Xindi species, including the Xindi-Reptilians, Xindi-Sloths, Xindi-Humanoids, Xindi Aquatics and Xindi-Insectoids. Some will be actors in make up while other species will be computer generated. "The Aquatics are like dolphins and whales," Brandon Braga said. "When they're in meetings, they have to live in a big tank, in a big and murky tank. When the aquatics and the insectoids speak, of course, there's going to have to be subtitles, because the languages are just too weird." Braga also hinted that each of the species will have its own ideas about their position on the Xindi totem pole. This conflict within the Xindi will result in the Xindi homeworld being abandoned as the Xindi have gone underground and one of the Xindi species, the Xindi-Avians being killed off.

All this talk about the Xindi doesn't mean one of Enterprise's original storylines, the Temporal Cold War, has been forgotten. The temporal hijinks will become an integral part of the Xindi arc later in season three.

DATABANKS: UPCOMING ENTERPRISE SEASON THREE EPISODES

The Xindi	09-10
Anomaly	09-17
Extinction	09-24
Raijin	10-01
Impulse	10-08
Exile	??-??
(Untitled Episode)	??-??
Twilight	??-??
North Star	??-??

DATA'S JOKE SHOP

Starship Mottos

Most starships have a name and motto. For example, the USS Enterprise is "To boldly go where no one has gone before." And the USS Ticonderoga is "Munientes Limitem Ultimum" (Latin: Fortifying the Final Frontier). Here are a few ships we would like to see and their mottoes:

USS Cheyrnoble	"To boldly glow..."
USS Energizer Bunny	"Boldly going and going and going..."
USS Emilio Lizardo	"To boldly go to Planet 10. (real soon)"
USS Yakko	"Hello, Nurse Chapel!"
USS Bugs Bunny	"What's up, Spock?"
USS Socrates	"I drank Romulan what?"
USS Elmer Fudd	"Shh! I'm twacking womuwons!"
USS Winnie the Pooh	"Oh, bother"
USS Hamlet	"To warp or not to warp"
USS Puck	"Oh what fools these Cardies be"
USS Spaceballs	"Ludicrous speed now!"
USS Prince John	"Mommy, I've got a dirty hull"
USS Alfred E. Newman	"What, me worry?"
USS Barney	"I love you, you love me"
USS Scarecrow	"If I only had a brain"
USS Seven Dwarves	"High ho, high ho, its off to space we go"
USS Inigo Montoya	"Prepare to die"
USS Frankenstein	"No, that's Frahnkensteen"
USS Peter Venkman	"We've been slimed!"
USS Igon	"Boldly collecting spores, molds and fungus"
USS Superman	"Up, up and away"
USS Romeo	"What light through yonder sensor breaks..."
USS Marty McFly	"What's a gigawatt?"
USS Roadrunner	"Meep, meep"
USS George of the Jungle	"Look out for that planet!"
USS Hal 9000	"I'm sorry, Dave. I can't do that"
USS C3PO	"I'd forgotten how much I hate space travel"
USS Bullwinkle	"Wanna see me pull a Klingon out of my hat?"
USS Beaver Cleaver	"Gee, Wally, I've never been an astronaut before"
USS Freud	"To boldly Ego"
USS Zippidy do dah	"What a wonderful day"
USS Disney	"It's a small universe after all"
USS Emily Latella	"Nevermind"
USS Garfield	"Yippy, skippy, ha ha, whee"
USS California	"Life's a beach"
USS Flying Dutchman	"We ain't got no boddy..."
USS Buckwheat	"Otay"
USS Ninja Turtle	"Cowabunga!"
USS Wayne's World	"Party On!"
USS Dragnet	"The facts, ma'am, just the facts"
USS Lost Boys	"To boldly follow the leader"
USS Lollipop	"There's a sucker born every minute"
USS Barnum	"Lions and tigers and bears, oh my"

END FILE: TICONDEROGA TRANSMISSIONS